MAINE STATE LEGISLATURE

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STATE OF MAINE 127th LEGISLATURE SECOND REGULAR SESSION

REPORT OF THE HAYRIDE SAFETY STAKEHOLDERS GROUP

Joint Standing Committee on Criminal Justice and Public Safety And Committee on Transportation

MARCH 2016

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EXECUTIVE SUMMARY

D. 1057, Resolve, To Review and Report Recommendations on the Safety of Motorized Farm Rides Provided for a Fee to the Public, tasked the State Fire Marshal's Office and the Maine State Police to convene a broadly representative group of stakeholders to review methods of ensuring the safety of the public on motorized hayrides, pumpkin rides and other farm rides that are offered for a fee to the public on farms and rural lands.

The efforts of the stakeholders group were focused on review of any existing requirements in other States, of which none were found. Additionally a review of the hayride opportunities presently available in the State were evaluated with a number of events being advertised publically; yet many were known to be available and yet only locally known through word of mouth. Given these various circumstances it was determined by the stakeholders group that a significant program of registration and permitting would be required if oversight were to be undertaken. Such a capacity for this type of service is presently not available within the resources of either agency at the present time.

Most difficult to overcome for oversight of this venue would be the lack of a substantive standard by which to inspect and enforce. As many of these tow vehicles are not used on public roads, there is no criteria for operational requirements other than the manufacturers' recommendations and guidelines. Thus the State would be required to develop their own with no measureable engineering guidelines to go by.

Assistance, in the form of safety recommended practices, to the general public and ride operators was determined by the stakeholders group to be the best practice the State of Maine could offer. This practice appears to be consistent with practices in other States and provides information allowing the general public and rider operators to make informed decisions as to the safety afforded the general public.

HAYRIDE SAFETY STAKEHOLDERS GROUP

Participant

Joseph Thomas Richard McCarthy Lt. Bruce Scott

Allen Addition

Rusty Weymouth

Fred Lunt Pam Cahill Bob Clark

Pam Vaillancourt

Bill Clark

Dale Fairbanks

Organization Represented

State Fire Marshal's Office State Fire Marshal's Office

Maine State Police

Maine Department of Agriculture

Maine Association of Agricultural Fairs

Maine Fair Association

Maine Campground Owners Association

Maine Antique Tractor Club Maine Antique Tractor Club Maine Antique Tractor Club Maine Antique Tractor Club

CHAPTER

32

JUNE 22, 2015

RESOLVES

STATE OF MAINE

IN THE YEAR OF OUR LORD TWO THOUSAND AND FIFTEEN

H.P. 726 - L.D. 1057

Resolve, To Review and Report Recommendations on the Safety of Motorized Farm Rides Provided for a Fee to the Public

- **Sec. 1. Review. Resolved:** That the State Fire Marshal, or the State Fire Marshal's designee, and the Chief of the Maine State Police, or the chief's designee, shall work together as cochairs to convene a broadly representative group of stakeholders to review methods of ensuring the safety of the public on motorized hayrides, pumpkin rides and other farm rides that are offered for a fee to the public on farms and rural land. The stakeholder group shall review requirements applicable to motorized vehicles that pull rides, trailers and wagons on which the public sits or stands. The stakeholder group shall review the requirements in effect in the State of Rhode Island, the status of proposed standards for hayrides developed by the American Society for Testing and Materials and the laws of this State that apply to motor vehicles; and be it further
- **Sec. 2. Report. Resolved:** That the Office of the State Fire Marshal and the Maine State Police shall prepare a report and submit it to the Joint Standing Committee on Criminal Justice and Public Safety and the Joint Standing Committee on Transportation by February 1, 2016. The report must contain a description of the work undertaken by the stakeholder group and any findings and recommendations agreed upon by the stakeholders. Following review of the report the Joint Standing Committee on Criminal Justice and Public Safety and the Joint Standing Committee on Transportation may each separately submit legislation to the Second Regular Session of the 127th Legislature.

1	L.D. 1057
2	Date: (Filing No. H-)
3	CRIMINAL JUSTICE AND PUBLIC SAFETY
4	Reproduced and distributed under the direction of the Clerk of the House.
5	STATE OF MAINE
6	HOUSE OF REPRESENTATIVES
7	127TH LEGISLATURE
8	FIRST REGULAR SESSION
9 10	COMMITTEE AMENDMENT " " to H.P. 726, L.D. 1057, Bill, "An Act To Increase the Safety of Amusement Rides"
11	Amend the bill by striking out the title and substituting the following:
12 13	'Resolve, To Review and Report Recommendations on the Safety of Motorized Farm Rides Provided for a Fee to the Public'
14 15	Amend the bill by striking out everything after the title and before the summary and inserting the following:
16 17 18 19 20 21 22 23 24	'Sec. 1. Review. Resolved: That the State Fire Marshal, or the State Fire Marshal's designee, and the Chief of the Maine State Police, or the chief's designee, shall work together as cochairs to convene a broadly representative group of stakeholders to review methods of ensuring the safety of the public on motorized hayrides, pumpkin rides and other farm rides that are offered for a fee to the public on farms and rural land. The stakeholder group shall review requirements applicable to motorized vehicles that pull rides, trailers and wagons on which the public sits or stands. The stakeholder group shall review the requirements in effect in the State of Rhode Island, the status of proposed standards for hayrides developed by the American Society for Testing and Materials and the laws of this State that apply to motor vehicles; and be it further
26 27 28 29 30 31 32 33	Sec. 2. Report. Resolved: That the Office of the State Fire Marshal and the Maine State Police shall prepare a report and submit it to the Joint Standing Committee on Criminal Justice and Public Safety and the Joint Standing Committee on Transportation by February 1, 2016. The report must contain a description of the work undertaken by the stakeholder group and any findings and recommendations agreed upon by the stakeholders. Following review of the report the Joint Standing Committee on Criminal Justice and Public Safety and the Joint Standing Committee on Transportation may each separately submit legislation to the Second Regular Session of the 127th Legislature.'

SUMMARY

This amendment replaces the bill with a resolve. The resolve directs the State Fire Marshal and the Chief of the Maine State Police to work together as cochairs to convene a broadly representative group of stakeholders to review methods of ensuring the safety of the public on motorized hayrides, pumpkin rides and other farm rides that are offered for a fee to the public on farms and rural land. The resolve requires the Office of the State Fire Marshal and the Maine State Police to prepare a report and submit it to the Joint Standing Committee on Criminal Justice and Public Safety and the Joint Standing Committee on Transportation by February 1, 2016. Following review of the report, the Joint Standing Committee on Criminal Justice and Public Safety and the Joint Standing Committee on Transportation are authorized to separately submit legislation to the Second Regular Session of the 127th Legislature.

FISCAL NOTE REQUIRED

(See attached)

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Paul R. LePage GOVERNOR

STATE OF MAINE

Department of Public Safety Office of State Fire Marshal 52 State House Station Augusta, ME 04333-0052 John E. Morris COMMISSIONER

Joseph E. Thomas STATE FIRE MARSHAL

March 16, 2016

Senator Kimberly Rosen Representative Lori Fowle Chairs, Joint Standing Committee on Criminal Justice and Public Safety 100 State House Station Augusta, Maine 04333

Senator Ronald Collins Representative Andrew Mclean Chairs, Joint Standing Committee on Transportation 100 State House Station Augusta, Maine 04333

Re: L.D. 1057 Resolve, To Review and Report Recommendations on the Safety of Motorized Farm Rides Provided for a Fee to the Public

Dear Senators, Rosen, Collins, Representative Fowle, Mclean And Members of the Joint Standing Committee on Criminal Justice and Public Safety and Transportation

In accordance with the provisions of L.D.-1057 a group of stakeholders met to discuss and make recommendations on the safety of motorized farm rides provided for a fee to the public. The following groups had representation at the meeting Maine State Police, Office of State Fire Marshal, Department of Agriculture, Campground Association, Maine Association of Agricultural Fairs, and The Maine Antique Tractor Club. In the process of convening this group multiple other agencies and groups were contacted but did not provide representation at this meeting.

During the meeting several topics were discussed, the following list is a breakdown of major issues that were covered.

- 1. Permitting process-(Application, fee, enforcement, records, insurance requirements)
- 2. Inspection process-(Inspection of trailer, Inspection of tow vehicle, verification of towing capacity)
- 3. Staffing and jurisdiction-(which agency has expertise in the subject matter)

Currently there is no agency within the State of Maine who oversees motorized farm rides. The Maine Sate Police oversee the inspections of vehicles and trailers that operate on our public roads and our office oversees mechanical rides. Both of these activities are either license or permitted by one of the two agencies. When the permitting process was looked at one issue is the large number of motorized farm rides that are out there from an informal survey of several farms and orchards the number could reach upwards of 250-400 separate motorized farm rides. These locations ranged from farms to apple orchards to pumpkin growers to the agricultural fairs. A fee based system would have to be put in place to cover expenses since neither the MSP or SFMO have funding to cover such a task.

Under the Inspection process multiple road blocks are present to instituting a program in Maine. The first is a lack of a standard; ASTM just released a first draft of a standard to address this type of activity. The standard itself basically relies on the manufacturer of the tow vehicle and the trailer for guidance on maximum capacities. This is difficult when many rides utilize tractors that do not have a published towing capacity such as a truck would have. Also the trailers used also are designed for cargo and not passengers so capacities are expressed in pounds not numbers of people. Also unlike vehicles that get a State inspection many of these tow vehicles are not licensed to be used on our highways so any inspection would have to be performed onsite, thus not being able to use the current inspection program that is in place now.

Both the MSP and SFMO would require additional staff to undertake a program of this size. The inspectors assigned to this task would be required to obtain specialized training in a multitude of disciplines to cover the wide variety of vehicles used. The antique tractor group shared a number of guidelines they use when towing people at Fairs but all are based on rule of thumb or best practices, making enforcement nearly impossible. With the lacking of tow vehicle standards to go by would make this undertaking difficult to say the least.

The Stakeholders group agreed that at the current time there is very little that can be done to regulate motorized farm rides. During the discussions all at the table agreed that some sort of safety guidelines can be made available for those wishing to have such rides for the public. Many States issue general information to assist owners with operating safely. This was something that all stakeholders would like to see offered, but at this time none thought that regulation would be possible or feasible to be accomplished. It is the intent of the State Fire Marshal's Office to make hayride safety materials and resources available on the FMO Website and also distribute these materials through the Stakeholder group network of contacts.

Respectfully Submitted

Joseph E. Thomas
State Fire Marshal

Robert A. Williams
Chief Maine State Police

DRAFT

Standard Guide for Operation of Hayride Attractions

This standard is issued under the fixed designation XXXXX; the number immediately following the designation indicates the year of original adoption or, in the case of revision, the year of last revision. A number in parentheses indicates the year of last reapproval. A superscript epsilon (ϵ) indicates an editorial change since the last revision or reapproval.

1. Scope

- 1.1 The purpose of this practice is to delineate requirements regarding the operation, of hayride attractions with the primary purpose of entertainment, recreation or agritourism.
- 1.2 This standard applies to hayride attractions used primarily in entertainment, recreational or agritourism applications. Such applications include but are not limited to family entertainment centers, camps, shopping centers, malls, seasonal attractions, pumpkin patches, corn mazes, tree farms, temporary special events, fairs, carnivals and municipal parks.
- 1.3 This practice establishes guidelines that will provide a level of conformity for the purpose of reducing potential hazards to patrons, attendants, actors and spectators.
- 1.4 This standard does not purport to address all of the hazards associated with hayride attractions. The standard's existence alone will not prevent injuries. Like other physical activities, hayride attraction use involves the risk of injury, particularly if the equipment is used improperly or if users fail to follow the posted rules or fail to follow attendant's instructions.
- 1.5 The text of this standard references notes and footnotes which provide explanatory material. These notes and footnotes (excluding those in tables and figures) shall not be considered as requirements of the standard.

- 1.6 This practice includes an annex (mandatory), which provides additional information (for example, rationale, background, interpretations, drawings, commentary, and so forth) to improve the user's understanding and application of the criteria presented in this practice. The annex information shall be interpreted as mandatory criteria.
- 1.7 This practice includes an appendix (non-mandatory), which provides additional information (for example, rationale, background, interpretations, drawings, commentary, and so forth.) to improve the user's understanding and application of the criteria presented in this practice. The appendix information shall not be interpreted as mandatory criteria.

1.8 This standard includes the following sections:

	Section
Scope	1
Referenced Documents	2
Terminology	3
Significance and Use	4
Equipment	5
Equipment Inspections	6
Maintenance of Tow Vehicles and Wagons/Trailers	7
Driver Training	8
Trail Grooming and Inspection	9
Driving Speeds	10
Operating on Non-Private Roads	11
Communication System	12
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Annex	Annex A1
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1.9 *Units* — *The values stated in inch-pound units are to be regarded as standard. The*

values given in parentheses are mathematical conversions to SI units that are provided for

information only and are not considered standard.

1.10 This standard does not purport to address all of the safety concerns, if any, associated

with its use. It is the responsibility of the user of this standard to establish appropriate safety and

health practices and determine the applicability of regulatory limitations prior to use.

2. Referenced Documents

2.1 ASTM Standards: NONE

3. Terminology

3.1 hayride attraction, n— an experience in which passengers board a wagon or trailer,

typically a wagon filled with straw or hay, and are taken on a journey. The wagon or trailer is

typically pulled by a farm tractor.

3.2 Agritourism, n— the act of conducting an activity for the enjoyment of the public that is

related in some way to agriculture.

4. Significance and Use

4.1 This practice is intended to provide consistent criteria, references and operational

considerations in the specifications, management and construction of hayride attractions.

4.2 This practice is intended to be taken into consideration by architects, designers,

engineers, construction contractors, manufacturers, appropriate inspectors, owners and operators

who are involved with the design, construction, manufacture, installation, operation,

maintenance, inspection or major modification of hayride attractions.

3

- 4.3 This practice does apply to hayride attractions commonly referred to as a hayrides.
- 4.4 This practice <u>does apply</u> to hayride attractions used as an element or in combination with another hayride attraction, corn maze, zombie walk, paintball game, tree harvesting farm, seasonal attraction, haunted house, haunted attraction, fair, exposition or agritourism event.
- 4.5 This practice <u>does apply</u> to hayride attractions used primarily in off road applications, fixed courses or designated areas.
 - 4.6 This practice does not apply to hayrides attractions designed exclusively for home use.
- 4.7 This practice <u>does not apply</u> to trackless trains or barrel trains powered by modified lawn tractors.
 - 4.8 This practice does not apply to horse-drawn carriages/wagons/trailers.
- 4.9 This practice <u>does not apply</u> to trams where the passenger carriers have an operational braking system and the tram is used exclusively for the transportation of persons to and from parking lots located in amusement parks, theme parks, or water parks.
- 4.10 This practice <u>does not apply</u> to amusement rides or attractions where the carriers are guided by a rail or track system.
- 4.11 This practice <u>does not apply</u> to hayrides that are used exclusively for parades or as parade floats.

5. Equipment

5.1 Tow Vehicles - The tow vehicle is used to pull a wagon/trailer that is conveying patrons to and from an attraction or over a pathway or trail. The tow vehicle should have the weight, capacity and traction to be able to control a fully loaded wagon/trailer. All tow vehicles or the

wagon/trailer should be equipped with a fire extinguisher and some form of communication system.

- 5.1.1 Note: If the tow vehicle is a tractor, then the weight of the tractor can be increased by adding weight fluid in the rear tires and additional weight on the front of the tractor.
- 5.2 Wagons/Trailers Since the size and type of wagons/trailers vary, the wagon/trailer being used must be of the type that the tow vehicle is able to control it on the terrain when fully loaded. Wagons/Trailers should be constructed in a fashion so as to keep patrons safe while entering, transporting and exiting the wagon/trailer. Each venue must determine how its wagon/trailer should be constructed based upon the particular circumstances of that venue.
- 5.2.1 All wagons/trailers shall be equipped with a patron barrier or bulkhead that is installed along the side of the wagon/trailer closest to the tow vehicle that will prevent anyone from exiting the wagon/trailer on the side closest to the tow vehicle. The height of the patron barrier or bulkhead shall be determined by each venue based upon the circumstances of that venue. The appendix will include samples of patron barriers or bulkheads (1).
- 5.2.2 All wagons/trailers must have a tamper-proof locking hitch connecting the wagon/trailer to the tow vehicle. This may be a solid ball hitch, locking hitch pin, or an approved connecting device.
- 5.2.3 All wagons/trailers must have a safety chain or steel cable of appropriate strength installed to connect the wagon/trailer to the tow vehicle. The safety chain/cable should be attached with a tamper-proof locking device. The locking device must be of the type that it cannot accidentally become detached. Please see the appendix for examples of an appropriate locking device (2).

- 5.2.4 All wagons/trailers should be marked with some distinctive, identifiable feature (i.e. a number) so that it easily can be identified (9).
- 5.3 Gates If your wagon/trailer has attached steps and/or sides, it may be appropriate to have a gate on each wagon/trailer for the safety of the patrons. The need for a gate and the type of gate and possible locking mechanism will depend upon each venue and the circumstances of that particular venue.
- 5.4 Loading/Unloading Common methods of loading and unloading wagons/trailers consist of: wagons/trailers outfitted with steps that are attached to the wagon/trailer, use of an independent loading dock with a ramp or steps, or the wagon/trailer is low enough to the ground that a patron may step directly onto the wagon/trailer.
- 5.4.1 All steps or ramps must be of appropriate dimensions (height, width, tread and slope) to support the occupancy load of the attraction and provide a safe method of upward and/or downward ingress/egress. Based upon the unique circumstances of the venue, consideration should be given to the appropriate landing space required and if any additional safety features should be implemented, such as handrails or extra traction. The guidelines will contain a picture of a set of steps with handrails (3).
- 5.4.2 Before loading or unloading, the tow vehicle must come to a complete stop and be parked in such a way that the tow vehicle will not move while the wagon/trailer is being loaded or unloaded. If the average grade of the ground over the combined length of the tow vehicle and wagon/trailer is excessively unlevel, it is recommended that the driver remain in the tow vehicle while the wagon/trailer is being loaded or unloaded.
- 5.4.3 Each venue must determine whether or not it is appropriate to designate an individual to assist patrons who are loading or unloading from the wagon/trailer.

5.4.4 During nighttime operation, the loading and unloading areas should be illuminated to ensure the safety of the patrons.

6. Equipment Inspections

- 6.1 Tow Vehicles All tow vehicles shall be thoroughly inspected prior to seasonal operations, and on a regular basis thereafter. A checklist of this inspection is required with items that are appropriate to the particular venue. The appendix will contain a sample checklist (4).
- 6.2 Wagons/Trailers All wagons/trailers shall be thoroughly inspected prior to seasonal operations, and on a regular basis thereafter. A checklist is required with items that are appropriate to the particular venue. The appendix will contain a sample checklist (5).
- 6.2.1 If any mechanical brakes are used, they shall be inspected prior to seasonal operations.

7. Maintenance of Tow Vehicles and Wagons/Trailers

7.1 All tow vehicles and wagons/trailers should be maintained on a regular basis. A checklist is required with items that are appropriate to the particular venue. The appendix will contain a sample checklist (6).

8. Driver Training

8.1 All drivers of a tow vehicle shall be properly trained in the operation of that tow vehicle. The appropriate training shall be determined by each venue based upon the circumstances of that venue. If a venue operates when it is dark, additional training for the drivers operating at night shall be implemented based upon the circumstances of that particular venue.

8.2 Each venue should implement safety rules for all drivers that are appropriate for that venue. Attached to the appendix will be some recommended rules for drivers (7).

9. Trail Grooming and Inspection

9.1 The trail/route for each attraction shall be inspected prior to the start of the season. Once the season begins, the trail/route for each attraction shall be inspected on a regular basis and groomed appropriately when necessary. If possible, trails/routes should be designed in such a way as to avoid steep slopes and tight turns. For trails/routes that are used at night in the dark, additional lighting may be appropriate depending upon the venue. It is required that a checklist be prepared that incorporates regular inspections and grooming. Attached to the appendix will be a sample checklist (8).

10. Driving Speeds

10.1 All tow vehicles should be operated at a speed that is appropriate for that venue. All drivers of the tow vehicles shall receive training before operating the tow vehicle with a loaded wagon/trailer. The training shall instruct the driver as to what speeds are appropriate along the trail/route of that particular venue.

11. Operating on Non-Private Roads

11.1 When a tow vehicle is pulling a wagon/trailer on a non-private road, the wagon/trailer may require a state-approved slow moving vehicle sign attached to the back of it. If the wagon width exceeds the county or state requirements, special permits may be necessary to travel on non-private roads. The appendix will include a sample of a slow-moving vehicle sign (9).

- 11.2 The tow vehicle and wagon/trailer each must possess the following: operable hazard signal lights; a yellow revolving, flashing or strobe light visible from any direction and reflective edge marks or lights to identify the outermost edges of the rear, front and sides of the wagon/trailer.
- 11.3 Each venue that has an attraction requiring travel on a non-private road shall communicate with the authority having jurisdiction to determine if any permits are necessary and what other safety features, if any are necessary.

12. Communication System

12.1 Each venue shall have a communication system in place that is appropriate for the particular venue. The communication system should provide communication between members of the venue that would include the tow vehicle operators, chaperones on the wagon/trailer (if applicable), set actors, management, security and medical personnel.

13. Medical Staff

13.1 At least one individual certified in first aid and CPR should be on site at the attraction and equipped with appropriate medical supplies and a communication system.

14. Emergency Access

14.1 Each trail/route must be designed in such a way as to accommodate emergency vehicles. Event staff, medical personnel and security should be trained so as to be familiar with the trail/route and able to direct emergency vehicles to a particular location along the trail/route.

15. Emergency Evacuation

- 15.1 Event staff, medical personnel and security should be trained on the procedure to be followed to evacuate the trail/route because of a medical emergency, weather conditions or any other emergency safety reason. The appendix will include a sample of a hayride emergency evacuation plan (10).
- 15.2 It is recommended that each venue develop an emergency response plan with the local fire and/or medical authorities.

16. Employee/Actor Safety

16.1 All employees/actors must receive proper training before they are allowed to work at the hayride attraction. It is recommended that written guidelines be prepared for this purpose with rules that are developed by each venue. These written guidelines shall be distributed to each employee/actor before they are allowed to work at the attraction. The appendix will include a sample of guidelines (11).

17. Signage/Rules

17.1 Appropriate safety signs shall be posted in a conspicuous location of the waiting line so that they are visible to the patrons before they board the wagon/trailer. Before the tow vehicle disembarks, the safety rules must be announced to the patrons. Attached to the appendix will be a sample list of safety rules (12).

18. Reports

18.1 Daily inspection reports shall be completed by an individual designated by management for the following: tow vehicle, wagon/trailer and trail/route prior to opening each day.

- 18.2 Medical incident reports must be filled out by the medical personnel for each incident they handle, including patrons and staff, prior to leaving the venue on the day when the incident occurred.
 - 18.3 The appendix will include a sample of an incident report (13).

19. Keywords

19.1 hayride; hayride attraction; haunted attraction; tractor; tow vehicle; agriculture; wagon; trailer; wagon/trailer; agritourism; pumpkin patch; farm; actor; family entertainment center; inspection; maintenance; operation; paintball; recreational equipment

ANNEX

A1. NO ADDITIONAL INFORMATION.

APPENDIX

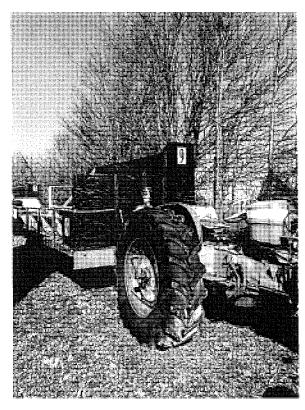
X1. INTRODUCTION

X1.1 This appendix has been added to propose a series of options or instructions that offer direction without recommending a definite course of action. The purpose is to offer guidance based on a consensus of viewpoints but not to establish a standard practice to follow in all cases. The intent is to increase the awareness of the user concerning available information within a given subject area, while providing information from which subsequent programs may be derived.

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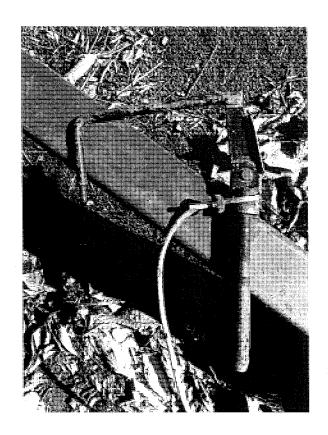
A. Patron Barrier

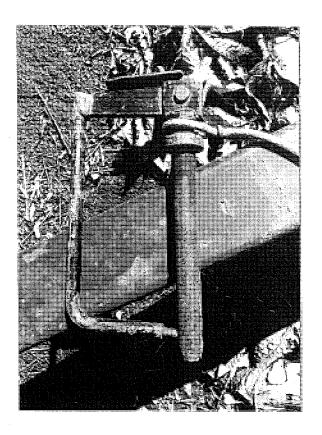






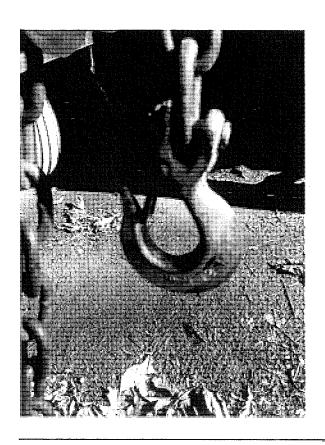






B. Locking Hitch Pin

C. Safety chains





D. Loading Dock



E. Sample Annual Tow Vehicle Checklist:

2015 Tow Vehicle Annual Inspection Checklist

Attraction:	Location:
Date of Inspection:	·
Owner:	Inspected by:
OK – Satisfactory	UN – Unsatisfactory NA – Not Applicable
Vehicle starts OK_	
Battery OK	
Tires have sufficien	
Brakes tested	
Lights operational_	
Parking brake oper	
	e performed per manufacturer's recommendations
Crankcase oil level	OK
Hydraulic fluid leve	
Transmission fluid	level OK
Power steering fluid	d level OK
Brake fluid level O	
	commended PSI
	inted properly
Safety switches ope	

F. Sample Annual Tow Vehicle Checklist:

PRE-SEASON INSPECTION:

TRACTORS (Page 1 of 2)

<u>ITEM</u> INSPECTED	1466	CLOSED 1066	<u>OPEN</u> 1066	<u>CANOPY</u> 1066	HYDRO 966	DON'S 766	<u>766</u>	HYDRO 100	HYDRO 86	REPAIR NOTES:
CRANKCASE OIL: is it clean and full?										
AIR CLEANER: is it in place, clean, and not damaged?										
BATTERY: are the fluid levels correct; are terminals clean?										
RADIATOR: is coolant level correct; no leaks; cap fits properly?										
IGNITION WIRING : is it clean with no breaks in insulation?										
STEERING: are connections tight?						·				
GREASE FITTINGS: are they clean, operable, and lubricated?										

WHEEL BOLTS: are they tight and not broken?		-		_	V		
TIRES: are they in good condition? Is air pressure							
correct?	***************************************						

PRE-SEASON INSPECTION:

TRACTORS (Page 2 of 2)

<u>ITEM</u> <u>INSPECTED</u>	<u>1466</u>	CLOSED 1066	<u>OPEN</u> <u>1066</u>	<u>CANOPY</u> <u>1066</u>	HYDRO 966	DON'S 766	<u>766</u>	HYDRO 100	HYDRO <u>86</u>	REPAIR NOTES:
FUEL SUPPLY: is the tank full and the filler cap										
GAUGES AND INSTRUMENTS: are										
FIRE EXTINGUISHER: is it										
LEAKS UNDER TRACTOR?									·	

G. Sample Annual Wagon/Trailer Checklist:

PRE-SEASON INSPECTION:

WAGONS (Page 1 of 2)

<u>ITEM</u> INSPECTED	<u>#1</u>	<u>#2</u>	<u>#3</u>	<u>#4</u>	<u>#5</u>	<u>#6</u>	<u>#7</u>	<u>#8</u>	<u>#9</u>	REPAIR NOTES:
TIRES: Are they in good condition? Is air pressure		,								
WHEEL BOLTS: Are they tight and not broken?							1			
WAGON HUBS: Grease and Lube										
WELDS: Are there any cracks?										
WAGON FLOOR BOARDS: Are they secure? Are there any splinters? Are they in good condition?									·	
WAGON SIDES: are they secure? Are they in good										
RUNNING BOARDS: Are they secure? Are they in good condition?						-				

PRE-SEASON INSPECTION:

WAGONS (Page 2 of 2)

<u>ITEM</u> INSPECTED	<u>#1</u>	<u>#2</u>	<u>#3</u>	<u>#4</u>	<u>#5</u>	<u>#6</u>	<u>#7</u>	<u>#8</u>	<u>#9</u>	REPAIR NOTES:
WAGON FRAME: Is it in good condition? Is there any rust? Is it bent? Is it cracked? Is										
AXLES/RUNNING GEAR: Are they in good condition?								·		
FIRE EXTINGUISHER : is it charged and easily accessible?		,								
SPEAKERS: Are they secure?										

H. Daily Checklist:

2015 Driver / Loader Daily Checklist

Attraction:	Location:	Date:
Owner:	Code Inspector	
OK – Satisfactory UN – U	Insatisfactory NA – Not App	licable
Tractors:		
Fueled		
Tire Pressure		
Proper gear		
RPM Setting		
Brake check		
Fluid levels		
Wagons:		
Locking hitch pin		
Safety chain set		
Deck splinter free		
Sides splinter free		
Loose sides/floorboards		
Tire pressure		
Rear gate latch		
Step handrails		
Hub lube		
Loading dock:		
Steps clear and dry		
Handrails secure		
Lighting		
Signage in place		

I. Daily Wagon Checklist:

$\frac{\text{HAYRIDE SAFETY CHECKLIST}}{\text{WAGONS}}$

DATE:		, 201	4												
		WAGON NUMBER													
DESCRIPTION	#1	#2	#3	#4	#5	#6	#7	#8	#9	#10	#11	#12	#13	#14	
Steps secure															
Wagon bleachers secure															
Wagon walls secure		,													
Wagon back bracing secure							:								
Check safety chains on trailer															
Check fire extinguisher on trailer											,				
Check lug bolts on trailer															
Check trailer tongue to tractor															
Check tires on wagon															

 	 		,	-				
 	 ``	 				 	<u></u>	_

J. Daily Wagon Checklist:

$\frac{\text{HAYRIDE SAFETY DAILY OPERATIONAL CHECKLIST:}}{\text{WAGONS}}$

DATE:	✓=Good NR=Needs Repair (See Notes)												
		WAGON NUMBER											
DESCRIPTION	#1	#2	#3	#4	#5	#6	#7	#8	#9	Notes			
Steps secure													
Wagon sides secure													
Speakers secure													
Hitch pin secure													
Safety chains connected													
Fire extinguisher present and charged													
Lug bolts secure													
Bolt securing tongue to wagon secure													
Tires pressure good													
Splinter free													
Running boards secure													
Additional Notes:													
Checked by:		Signatur	e:										

K. Daily Tow Vehicle Checklist:

Signature:___

HAYRIDE SAFETY CHECKLIST TRACTORS AND COMBINED

DATE:			2014	-		• ••••	· · · · · ·							T
	TRACTOR NUMBER													
DESCRIPTION	#1	#2	#3	#4	#5	#6	#7	#8	#9	#10	#11	#12	#13	Combine
Tractor brakes operating														
Tractor headlights operating														
Check oil in tractor														
Check gas in tractor														
Check tires on tractor											,			
Check ball and nut on tractor														
Check lug bolts on tractor														
						.,								
Remarks:														
•														

L. Daily Tow Vehicle Checklist:

$\frac{\text{HAYRIDE SAFETY DAILY OPERATIONAL CHECKLIST:}}{\text{TRACTORS}}$

	DATE:															
	TRACTOR NUMBER															
DESCRIPTION	1466	Closed 1066	Open 1066	Canop y 1066	Hydro 966	Don's 766	766	Hydro 100	Hydro 86		NOTES:					
Tractor brakes operating																
Trans fluid level ok																
Oil level ok																
Fuel level ok																
Tire pressure ok																
Lug bolts secure																
Draw bar secure																
Additional Notes:	<u> </u>					<u> </u>										
Checked by:			Si	gnature: _												

M. Sample Driver Test (Written):

HAYRIDE DRIVER'S TEST

 1	ME:
	DRESS:
CIT	Y AND STATE:
1.	When going down a hill what should you do?
	A. Depress the clutch
	B. Throttle the engine up
	C. Do nothing special
	D. Throttle the engine down some and lightly press the brakes
2.	When turning left you should:
	A. Watch the right front wheel
	B. Look straight ahead of you
	C. Look at the riders on the trailer
	D. Watch the left rear wheel and the front of the trailer
3.	When you start to get your tractor ready for the night, what four things need to be checked?
	A. Gas, oil, tires, brakes
	B. Gas, hood, steering wheel, chain
	C. Gas, oil, water, all tires
	D. Trailer tires, gas oil, tractor tires
4.	When you drive on the trail you need to have three riders on the draw bar.
	A. True
	B. False
5. A	As you are leaving the loading area you need to pop the clutch to see if everything works well.
	A. True
	B. False
6. \	When you return from a trip, what is the one thing you do not do unless told otherwise?
7.	Who is the official person to start you on your way?
	A. Your gate operator
	B. Your narrator
	C. The tractor driver behind you
	D. Anyone going by that might say, "Go now."

NAN	/ E:	
8.	You always mount the tractor from the r A. True B. False	right side.
9.	You need no training to drive the hayrid A. True B. False	le wagon.
10.	_ · · · -	iler, shut off lights, turn off ignition switch, shut off gas. to shut up, grab your coat, run like hell.
11.	In what gear do you drive on the trail? A. First gear B. Third gear	C. Reverse gear D. Fifth gear
12.	Reverse gear on an M Farmall is all the A. True B. False	way right and up.
13.	Reverse gear on the 77 and 770 Oliver in A. True B. False	is all the way left and up.
14.	Third gear on an M Farmall is center an A. True B. False	nd down.
15.	You must pass this test, and the actual of A. True B. False	driving test in order to drive at the attraction.
ON	E POINT PER QUESTION. SCORE:	OUT OF A POSSIBLE 15 POINTS
	• • • • • • • • • • • • • • • • • • •	SIGNED
• ,		APPROVED

N. Sample Driver Test (Practical):

HAYRIDE ROAD TEST

_N	ME:
1.	Before you begin to drive you must: A. Check tractor and trailer B. Properly mount tractor and start engine
	Instructor's view: Poor Fair OK Good
2.	When you start to leave, it must be a nice smooth start.
	Instructor's view: Poor Fair OK Good
3.	When going down a hill, you must depress both brakes slightly so as not to overrun the engine.
	Instructor's view: Poor Fair OK Good
4.	When going uphill, you must run the tractor at a higher rpm so as not to stall the engine.
	Instructor's view: Poor Fair OK Good
5.	As you go around the trail you must always have your patrons on your mind. For example, keep them seated, hands inside and keep them safe.
	Instructor's view: Poor Fair OK Good
6.	When going around a curve or sharp turn, you must watch the rear wheel and the front of the wagon on the inside of the turn. For example, on a right turn, watch the right rear wheel and the right front of the wagon.
	Instructor's view: Poor Fair OK Good
7.	You must always drive the tractor with the chain on the rope.
	Instructor's view: Poor Fair OK Good
8.	When the trail is dry you need to have both brakes locked together. When it is muddy you need to have the brakes unlocked.
	Instructor's view: Poor Fair OK Good

ſE:
You need to learn to steer with the brakes because when it is muddy you can't always keep the tractor straight without tapping the proper brake. For example, skid right, tap left brake, etc.
Instructor's view: Poor Fair OK Good
When you return you need to make a nice smooth stop and take the tractor out of gear, lock the brakes, idle the tractor down, and remain seated until your wagon is completely unloaded. Then it is ok to park the tractor in the proper place.
Instructor's view: Poor Fair OK Good
RING: GOOD = 10 points OK = 7.5 points FAIR = 5 points POOR = 2.5 points
ORE:OUT OF A POSSIBLE 100 POINTS
INSTRUCTED BY:
WITNESSED BY:

Driver Safety Rules:

- Never drive a tractor that you are not familiar with or have not been trained to operate
- Be alert for any debris or overhead hazards in the Hayride path
- Report any inappropriate actor behavior to the Hayride Manager
 - Actors going between tractor and wagon, etc.
- Maintain an even speed
- Do not make any abrupt stops or turns
- Release clutch gradually
- Stay on designated path
- No texting while the tractor and wagon are in motion
- Do not operate the tractor under the influence of drugs and/or alcohol
- Maintain visual inspections of tractor
- Make sure you know where your fire extinguisher is and how to use it
- In the event of an emergency, immediately contact Hayride Manager or the
 Information Center
- Only drivers that have passed the approved driving test are allowed to operate the tractors

P. Sample Driver Rules:

2013EmployeeInformationandContract

welcome to the 2013 Haunt Season! Every year we strive to make our operation run as smooth and safe as
possible. Below you will find all important information about how the haunted attraction will run. We have listed
procedures and policies that ALL employees must follow. Please read this contract fully and carefully, sign the
last page, and bring your signed contract with you to the September meetings (see below). If you have any
questions, please contact

EmployeeMeeting:

- All Employees (new and current) must attend one of our employee meetings on either Sunday, September 8th or Sunday, September 15th (times/schedule TBA).
- If you absolutely are unable to attend one of these dates, please contact ______ ASAP. If we do not hear from you before the meeting dates and you do not attend one of the meetings, your spot will be replaced.
- At these important meetings we will:
 - Hand out employee ID badges (all employees will need this in order to work on Sept. 27th)
 - Submit your signed 2013 contract
 - o Assign your exact work area/scene and check it out
 - o Special actor training course for ALL actors (new and current)
 - Fill out any required paperwork
 - o Confirm your schedule/conflicts for the season
 - o Confirm all of your information to be sure that it is correct
 - o Flyers and posters will be available to put in your favorite public places
 - Meet old and new employees and meet the people who will be working in your scene or area
 - o Answer any questions or discuss any problems
 - o Try on costumes and other event staff wear to ensure proper fit
 - o All new employees will attend a short orientation and safety course required by ______township

OperationDatesand Times:

- We will be open Friday, September 27th thru Sunday, September 29th, Friday, October 4th thru Sunday, October 6th, Friday, October 11th thru Sunday, November 3rd.
- Our attraction operating times will be 6:30pm 9:30pm Sunday thru Wednesday and 6:30pm 10:30pm Thursday Saturday. Please note that some nights may run later if it is very busy.

CallTimes (note that you may be asked to come earlier on weekends and/or as it gets darker earlier):

- Makeup Artists 4:30pm/4:45pm This gives you 15-30 minutes to set up your station and get your own makeup done if you are also acting. You will start doing employee makeup at 5:00pm SHARP
- Actors who need makeup done 5:00pm and the attraction will open at 6:30pm SHARP.
 All actors and employees working with/in the attraction need to be in their spot by 6:15pm.
- Haunted Hayride Actors who need makeup done 5:30pm and the hayride will start at dusk approximately 7:00pm
- Corn Maze Actors who need makeup done 6:00pm and the corn maze will start at dusk approximately

7:00pm/7:15pm

- Ticket Booth, Gift Shop, and Concessions 6:15pm and 5:45 on weekends
- Parking Lot and Security 6:00pm (unless otherwise noted)
- Drivers 6:00pm
- Ticket Takers and Other: Attraction 6:15pm; Hayride 6:30pm; Corn Maze 6:45pm
- Everyone please note as the month progresses you may be asked to come earlier due to shorter days and daylight savings. You will never be asked to get there earlier than 5pm except for makeup artists.

ArrivalProcedures:

- Enter the driveway and show your ID badge to the parking attendant in order to park in the employee lot. PLEASE do not stop in the middle of the driveway and block traffic. Also, make sure you park in the field and not along the road.
- Clock in using your badge at the makeup shed at your designated time.
- Get in line to have your makeup done (all Attraction actors will go first, then hayride, then corn maze)
- Once you have your makeup done, get into costume.
- Use the bathroom, get something to drink, and have everything you need for the night with you.
- PLEASE stay in the employee area (out front of makeup and costume shed) until told to go to your scene or area of work. Do not wonder around the farm.

EndoftheNightProcedures:

- Do NOT leave your scene until a MANAGER has come thru your attraction and verbally confirms that the night has ended. Never assume anything or follow another employee's direction.
- Before you leave your scene for the night, PLEASE clean up all your trash and take all of your personal items with you.
- Take ALL your costume pieces, accessories, and/or props to the costume shed and hang up and/or place them in the correct spot. Do NOT take anything home unless it is yours personally. If anything needs to be cleaned or fixed, please speak to _____ directly. Do not assume he will see it.
- If you wear a mask, you must clean it thoroughly and put it back in its place.
- Use your ID badge to clock out. PLEASE do not socialize with friends for an hour and then clock out.
- If you would like to remove your makeup before going home, you may use the sink outside of the makeup shed (baby wipes work really well also).
- Drive SLOWLY down the driveway to ensure all customers and employees are safe. Please exit quietly and DO NOT stop in the middle of the driveway for any reason.

Contact Information:

•	We typically use email for our main form of communication. If you do not have email, we will call you				
	or text you. Please check your email frequently in September and October. Our employee email address				
	is Please add it to your trusted list to avoid spam blockage.				
9	If we are closed due to rain, we will send out an email to all of our employees by 4pm. You may also check the website OR call the main number. Please do not call and ask about closing EVER!!				
٠	If your cellular number and/or email address change, you must notify us as soon as it changes.				
	If you need to call out or have questions about your paycheck, hours, or schedule contact				

• If you are running late or have costume questions contact .

DONOTEMAIL YOUR CALLOUTOR CALL ANYONEELSE!

• If you have MAJOR problems with our haunted attraction you may contact _____.

IDBadges:

- Every employee MUST have a photo ID Badge and it MUST be with you at all times. This is for your safety and the safety of our customers. You may be asked by security or management to show your ID badge at any time.
- Your first ID Badge is free and comes with a lanyard. If you lose your ID badge you will be required to purchase a new one for \$10.00. (You will need it to get into the employee parking lot and all employee areas).
- If you consistently forget your ID badge, your pay will be docked \$5 for every 5 times it has been forgotten.

EmployeeParking:

- The employee parking lot is located behind the haunted house on top of the hill.
- You must show your ID badge to the parking attendant by the main gate in order to get into the employee parking lot. If you do not show them your ID badge, you will have to park in the main customer parking lot.
- Please lock your cars and do not leave valuables visible. We have had break-ins in the past.
- Please be respectful when parking and do not block anyone in. Use common sense of normal parking procedures. Also keep in mind that it may be muddy if it rains and park accordingly.

ClockingInandOut:

- ***NEW*** We will have a new time clock this year!!! It will be thumb/hand print based. Every employee MUST clock in and out using their OWN thumb/hand print. More details on this process will be available during our September meetings.
- Please do not clock in earlier than your designated call time you will only be paid from your call time until the attraction is over unless otherwise noted.
- ** If you do not clock in and out, it is impossible for us to pay you for the hours worked with the new system!!!!! *** Unfortunately, there will be no way to WRITE hours down on a piece of paper.
- As soon as you clock in, you MUST report to your designated area and/or get ready (get makeup done, get into costume, get light wands, get parking vests, get tractors ready, etc). No one should be just hanging around doing nothing after you clock in. Note: If you are sitting, eating, or socializing and do not get ready when asked (you should not have to be asked to get ready because we are adults), you will be asked to leave.
- No one is permitted to hang out at the makeup shed or in the parking lot after the attraction has closed. If you would like to socialize with fellow actors after hours, please do so off the property, as there have been several complaints in the past about noise after closing.

Paychecks:

- Paychecks will be issued for the first 2 weekends and then once a week with pay periods running Monday thru Sunday:
 - o 1st paycheck given out on Friday, October 11th for the pay period September 27th September 29th AND October 4th October 6th
 - o 2nd paycheck given out on Friday, October 18th for the pay period October 11th -13th

- o 3rd paycheck given out on Friday, October 25th for the pay period October 14th-20th
- o 4th Paycheck given out on Friday, November 1st for the pay period October 21st 27th
- o 5th Paycheck given at the employee party (tentatively) on November 10th for the pay period October 28th November 3rd
- ALL employees receive \$10 per hour.
- If we do not have your W-2 or ALL other required paperwork, we cannot pay you.
- If you have an address change or any other changes, you must let us know before a paycheck period is over. If we mail your paycheck to the address that was given to us and it changes without giving us notice, it is on you.
- You are responsible for your paychecks once they have been given to you!! If you misplace or lose your paycheck, we cannot issue you a new one.
- If you believe your paycheck is incorrect or you have any questions please contact ______ privately

CallOut Policy:

•	Ifyouareunable toworkand must callout on a given night, YOUMUST CALL
	BY12NOON.DoNOTcallthemain number.DoNOTcall
	anyotherperson.DoNOTemailyour callout.

- If you do not call out by noon or you call someone other than ______, your spot will be replaced and you will be put on our fill in list. This means you will only work when we need you.
- If you do not show up for work and do not call out you will be terminated.
- If you are running late, please call ______. If we do not know you are going to be late, your spot may be replaced.

Schedules:

- A schedule for each position and each scene will be created and confirmed at our September meetings.
- Once the schedules have been confirmed by all employees, each person will be emailed the schedule. If a conflict comes up or your schedule needs to change, you MUST let know ASAP.
- If you do not let us know of any changes and do not show up for work, you will be terminated.
- ALL employees will be assigned a specific work area. YOU MUST STAY IN YOUR ASSIGNED LOCATION at all times. You are not permitted to wander and gather at other locations to socialize when you should be patrolling and working a certain area.
- We will assign you to a work area that we feel is best for you and we will set up a schedule that works best for the entire operation. If you do not agree with us on your position, please come to us privately to discuss this. With over 200 employees it is impossible to make every single person happy and give them the location that they want. We hope that you understand this and respect our decisions.
- Organizing this many people can be really tough. We are human and we do make mistakes. Please be patient. Complaining, bad mouthing, gossiping, is not what we want nor have time for. Please be respectful.

SpecificJobDescriptions:

- ALL ACTORS scare every group of people that comes through the attraction at 100% performance every time.
- MAKEUP ARTISTS Get all actors in full makeup as quickly and efficiently as possible and clean up your makeup station afterwards.

- DRIVERS Make sure tractor has fuel, tractor and wagon tires are inflated, wagon has dry straw, safety
 pin is secure between tractor and wagon, everything is in proper working order, sound system is
 working, soundtrack stays on cue with all scenes, keep all customers safe while going thru the woods,
 and put tractor and wagons away at the end of the night.
- PARKING LOT Stay in designated work area, direct traffic and park customers as directed by manager, answer any questions that customers have IF you know the answers, direct them to the ticket booth and/or other areas of interest, if cars get stuck in mud contact _______ to use the designated tractor for pulling out cars and/or a crew of strong worthy men to help push, and please be patient and respectful to costumers that are difficult.
- SECURITY stay in designated work area, constantly have eyes on the crowd to keep mischief to a minimum, escort misbehaving customers to their car, make sure no one goes towards living areas, look out for people that are smoking and/or drinking, look out for people selling counterfeit tickets, keep people moving and safe.
- CONCESSIONS sell food and drinks to costumers with a smile and answer any questions.
- TIC TAKERS take tickets, answer questions, do not yell at customers, and treat ALL customers with respect and with a smile no matter how they treat you.
- TICKET BOOTH sell tickets and answer questions with a smile, do not raise your voice or yell at any customer, send all problem customers to ______ in group sales.

Breaks:

- On our non-busy nights (Sunday thru Wednesday it's only 3-4 hours) most people do not need a break unless it is to quickly use the restroom. On our longer busier nights, most people will need a 5-10 minute break. YOU MUST MAKE SURE SOMEONE HAS YOUR WORK AREA COVERED WHILE YOU TAKE A SHORT BREAK!!! On busy nights we have designated fill in actors to give actors breaks throughout the night.
- Please use the restroom and buy your food and drinks BEFORE the attractions open.
- Do not take advantage of break time and/or take too many breaks within a given night. On average, an employee may take one break on non-busy nights and 2-3 on a very busy night.
- There are eyes everywhere. If we see you taking too many breaks or too long of a break for inappropriate reasons, you will be asked to leave.
- No one is permitted to leave their work area for any reason unless someone is informed and has your area covered OR unless it is an absolute emergency.

Safetyand Awareness:

- Be aware of who is working around you at all times, check up on each other, and pass on any problems to the area manager.
- Be aware of customers who are around you. If anyone looks suspicious or is acting inappropriately, please let security know (people in a yellow staff jacket).
- Be aware of your work area and how it operates. Once you get to your area, look around and make sure everything is in proper working order. Check propane bottles, lights, buzzers, props, etc. If something seems wrong or is not working, please contact a manager ASAP to check it out.
- Know who has a walkie talkie near you so you can quickly notify a manager or security of any problems.
- If you see ANYONE smoking on a hay wagon, in the attraction, or in the Corn Maze, MAKE THEM PUT IT OUT IMMEDIATELY. If they refuse or cause a disturbance contact security.

- If you see a customer get hurt, notify _____ and/or security immediately. Render assistance and activate the interior lights in the attraction (if need be for a severe injury), then contact the EMT on duty.
- NEVER grab, slap, or hit a customer no matter what. If someone is acting inappropriately, turn around and walk away; then notify security, and other employees.
- Please do not hang around the attraction in order to scare the customers exiting the corn maze.
- You MUST keep your work area clean and free from trash. There are many wild animals living here on the farm and we would like to keep our employees and their work areas safe and clean. Throw away all of your trash!!!
- ALL employees must know where all fire extinguishers are and how to use them.
- ALL employees must know where all of the emergency exits are in all of our attractions.
- Customers may punch you and yell at you. Be aware of this and ready for this. Do not try to handle it on your own. Contact security and they will handle the issue.
- NO ONE is to ride around the farm on a quad, golf cart, etc unless given permission by _____ himself
- No one is permitted to have a fire, grill, heater, etc on the premises unless given permission by himself.

NoTolerance:

- If you are caught consuming alcohol, drugs, or illegal substances during working hours, you will be terminated on the spot.
- If you come to work intoxicated by alcohol or drugs, you will be terminated on the spot.
- If you are selling drugs or have possession of drugs on the farm, you will be terminated and will be legally responsible.
- Any kind of sexual harassment directed at customers or employees will not be tolerated. If you touch
 guests or an employee in an improper manner, you will be held accountable and could be legally
 responsible. Any type of touching, even poking a customer, could be turned around on you as an act
 of sexual harassment.
- Please refrain from using your cellular phones while working (this includes ALL EMPLOYEES). Leave it in your car unless you truly need it for emergency reasons only. If you are caught talking on your cell phone or texting while customers go thru your scene or work area, you will get one warning and then you will be terminated. Our customers pay good money to get the best scare around and we ask you to do the best job you can.
- No weapons are permitted to be on you while working. This includes knives.

Respect:

- ALL employees must be kind and respectful to ALL customers no matter how they treat you. We do understand that some customers will try your patience, but you need to stay calm and smile. Send any customers with issues to security and do not try to handle it on your own. You must speak and act kindly at all times!! Rule of thumb Make the customer happy because they are the ones making your paycheck possible.
- ALL employees must treat fellow employees and managers with respect and kindness.
- Foul language and inappropriate behavior needs to be controlled. No screaming of obscenities throughout the woods, corn maze, house, or parking lots. There is always someone listening.
- When leaving at the end of the night, please exit the property quietly.
- All costumes, masks, staff jackets, parking light wands, parking lot vests, etc will be numbered and inventoried. Each employee will be assigned a number/costume piece. If that item is missing or damaged, your will be responsible for it.

- Please return all borrowed items and costume pieces to its assigned spot, so that it will be available for
 other people that will need to use it. We need to work together to keep things clean and organized.
 Please do not be a slob.
- DO NOT destroy props, sets, costumes, staff jackets etc. Your pay will be used to fix or replace any broken or misplaced items.
- Do NOT attempt to change your work area such as lighting, props, etc. If something is not working or you feel it should be changed, you must contact ______.
- NO ONE is to enter the concession stand, gift shop, and/or ticket booth and help themselves. If you are caught stealing food, drinks, merchandise, or tickets you will be terminated on the spot and held legally responsible.
- Please make sure you are giving customers CORRECT information about our attraction (prices, times, special events, etc). If you would like a cheat sheet of info please let _____ know and she would be happy to print you one.

Performance:

- This entire operation is a performance. It would never happen without our wonderful employees. We strive to have the "nicest" staff, "scariest" actors, "helpful" event staff, etc. Please help us in making this haunted attraction the best. You are only as strong as your weakest link. If we have one rude staff member, that's what will go in the newspaper and be passed around by word of mouth.
- This is a job. It is a fun job for most, but it is still a job. Your work ethic and performance will constantly be monitored.
- If you are not doing your job at all, you will be given 2 warnings and then terminated.
- If you are not doing your job well, we will instruct you and help you improve. If you do not improve after 2 warnings you will be replaced. You need to have energy and give 100% always.
- We try our best to reward employees that work hard and perform at their best. If you follow all of our procedures and policies and have great work ethic, it will not go unnoticed and vice versa.

What toBring:

- Please bring your own water and snacks (Refreshments will be available to all employees at our cost (Drinks are 50 cents, hot dogs and caramel apples \$1.00). You may purchase them at the beginning of the night or at the end. PLEASE go to a window and do not go into the concession stand. Please note during long busy nights (typically Friday and Saturday nights) we try to do a food and drink run free of charge.
- Bring warm clothes and extra clothes and layers (coats, hats, gloves, socks, long johns, etc.) since it can get very cold at night time in October.
- Bring a flashlight if you believe you will need one.
- Bring a small trash bag (such as a Wawa bag) or ask for one to collect your trash at the end of the night.
- Bring any legal medicines that you may personally need on a given night (headache medicine, throat lozenges, etc.)
- ALL ACTORS should always have with them
 - o Plain (NO LOGOS) dark colored FITTED thermal tops and bottoms (dark grey, green, blue, black, etc.)
 - Suitable COMFORTABLE foot attire brown or black boots, STURDY dress shoes or Black sneakers (NO LOGOS – plain). They will get beat up and may get muddy.

2013 Employee Contract

(Please check and initial each statement, and sign and date below)

<u> </u>		nd the 2013 Employee
	Information and Contract and understand my position as	.
	and what is expected of m	
	policies and procedures and am willing to abide by them. I am awa	re of all consequences
	for my actions listed in this contract.	
	I will NOT hold [the attraction] responsible for any injuries and/or	hardshins that may
LJ	occur while working. However, workman's comp will cover all inj	1 2
	job as long as it is reported to a manager as soon as it occurs.	aries that obeth off the
	J	
	I [the attraction] the right to use any photos and video coverage of a	me for any
	promotional or advertising purposes.	
	I have confirmed my work schedule for September thru November	and all my contact
	info is correct and current.	
	T 1 / 1/1 / CT1 / 1 1 1 / 1 / 1 / 1 / 1 / 1 / 1 / 1 /	1
⊔	I understand that if I do not clock in or out using the new thumb/ha	and print system, I will
	not be paid for my hours worked.	
	I understand that I must call out by 12 noon and do so by calling	not
LJ	email or calling any other number	not
	oman or caning any outer named	
	I understand that if it is raining or looks like it is going to raining,	will check my
. 4	email, the website, or call after 4pm. I will not ca	•
	or anyone else.	
	I understand that if I touch anyone inappropriately or use inapprop	
	tones with anyone, especially customers, I will be terminated on the	ie spot.
᠋	I understand that if I use any type of alcohol and/or drugs while on	the premises, I
	will be terminated on the spot.	
	Employee Signature Date	
	Please print name	
	rease print name	
	·	
	Employer Signature Date	
	Please print name	

Q. Sample Daily Inspection Checklist:

2015 Haunted Attraction Daily Inspection Checklist

Attraction:	Location:	Date:
Owner:	Inc Code Inspector	
OK – Satisfactory	UN – Unsatisfactory NA – Not Appl	licable
Free from hazards	& interferences	
	ailings	
	order	
	n wires and cables	
Electric boxes have	covers, latches and signs	
Free of loose items	& hazardous projections	
	ns Exit and Entrance	
	documentation	
	tion plan	
Trail clear of tripp	ing hazards	
Trail raked and blo	own off	
Ground lights oper	rational	
Safety chains and l	nitch pins installed	
Wagons checked fo	or splinters, and hazards	
Wagons and tracto	rs checked for proper tire pressure	/
Walkways free from	m tripping hazards	
All props in safe w	orking order	
Other	,	
Comments		
Inspected By	Position	Date

R. Sample Daily Inspection Checklist:

Hayride Path Inspection

Date:		Manager:		
Item Inspected:	Good	<u>Needs</u> <u>Repaired</u>	Notes:	
Check to make sure path is clear of any debris				
Check to make sure there are no low hanging branches				
Check to make sure hanging props are at proper height				
Check for any large potholes that could be hazardous				
Check to make sure all mdoor building paths are clear				
Check to make sure all garage doors are operating properly				
Check to make sure no props have been moved or altered that may interfere with proper operation of the Hayride				
Additional Notes:				

S. Sample Slow Moving Vehicle Signage





Note the Slow Moving Vehicles markers and wagon identification numbers.

T. Sample Hayride Emergency Evacuation Plan:

Hayride Emergency Evacuation Plan:

In the event of a catastrophic event located in the Hayride, the ticket taker will advise the Information Center of the incident via radio on Channel 3. The Information Center will then notify EMS and Security on the EMS Channel which is Channel 2. The Security Lead and The EMT Lead will evaluate the resources needed for the response and at a minimum 1 EMT and 1 Constable will respond to the event. The EMS provider will determine the need for additional outside resources and if not the lead EMT, will advise the Lead EMT who will contact LCWC and request the necessary resources to the scene.

All hayride personnel should report to one of the emergency meeting points. There are 2 locations:

- 1) The swale area across Spring St, next to the bank parking lot
- 2) The west end (far end) of parking lot in between parking lots 2 and 3

U. Sample Actor Guidelines:

HAYRIDE SAFETY RULES FOR ACTORS AND STAFF:

1. Hayride Safety

- NEVER hang on the wagons! This could cause bodily injury or even death.
- NEVER cross between the tractor and the wagon whether it is stopped or in motion.
- NEVER position yourself between the side of the wagon and a stationary object.
- Don't run through the field (always walk) and never jump from a point higher than three feet.
- Never adjust lights, sensors, props, or anything. Every part of your skit has been carefully planned and positioned. If there is a concern with this see the Field Manager.
- Be aggressive but in control. No foul language or sexual connotations will be tolerated.
- Do not get in the wagon.
- In between wagon remain to the side of your skit, never in the center of path to stay out of view of oncoming wagons.
- No smoking within 20 feet of the buildings or skits
- No one is allowed to be in this skit without having your Health Form, Actor Agreement Form, and Actor Handbook Form signed!
- Never retaliate if you are hit. Notify the field manager or security and get a description of the individual and where they were sitting. Every wagon has a number posted on it at several places. Since all of the wagons look identical, it is important that you know the wagon number.
- Watch for pinch points—be mindful of areas between the stage and the wagon and any other areas that you could get stuck between when the wagon is in the skit.
- In the event of someone smoking on the wagon or someone is using any type of lighter, STAY IN CHARACTER, but ask them to put it out
- If there are any issues, such as fighting or if a customer refuses stop smoking, you need to notify management. DO NOT try to deal with ANY issues yourself.

2. Fire

- Know where your nearest fire extinguisher is and how to use it
- If customers are present, keep calm and instruct everyone to follow you to safety

3. Medical Emergencies

- Try not to draw a crowd or attract unwanted attention to the situation.
- This is one of the few times which you are permitted to break character and contact a manager, EMT, or security immediately.
- Medical emergencies are best left to professionals. Unless you are a certified professional, return to your position and wait for further instructions.

4. Management and Security

- Managers and security will constantly be patrolling the event. They are doing certain jobsplease do not ask them to get refreshments for you.
- Report any technical or mechanical problems to them immediately.
- In case of medical emergencies, notify a manager at once. If an emergency vehicle is required, the onsite EMT staff is the only ones permitted to make that call.
- Sometimes people lash out in fear. Try to remain in an area so as not to get hit. You must decide if a customer was intentionally or unintentionally trying to hurt you. If a customer has acted inappropriately, there are several things you should do:
 - 1. If the incident was an accident, remind the customer that touching props and actors is not permitted.
 - 2. If you think that the customer has purposely hurt you (or tried to), keep your cool and stay alert. DO NOT get into a confrontation with them. Pick out something (a hairstyle, an article of clothing) that will help both you and security identify the customer in question. We will know how to best handle things from there.
 - 3. Remember that we want to minimize incidents, not escalate them.
- Any major problems or decisions are referred to managers who will have the final say.

V. Sample Actor Guidelines:

Props	/Costume:		HAYRIDE ACTOR DIRECTIONS
JOB (& TIPS:		·
WAR	RNING	1.	Only approach the wagon after the axles have passed. Do not risk falling in front of them. You could be killed!
		2.	Never run toward the hay wagon. You could slip and be injured. Be very careful on the plank not to fall off or into the wagon.
		3.	Never get too close to the wagon. You or a patron could be injured.
Radio/Flashlight:		t:	At the beginning of the night, you will receive a radio and flashlight. Please make sure that you return both of these items and the end of the night. At all times, you are to remain on channel 3. This is designated as the hayride set workers chat line. Do not to attempt to talk on any other channels. Channel 2 is for the hayride drivers and supervisors. You should only contact this line if you have any emergency .
	Listed	below ar	re the other channels. Please do not use them.
	Ch	annel 5-	Parking Lot
	Ch	annel 7-	Haunted House/House on Hill Shows/Midway Security
	Ch	annel 8-	Medical Emergency Injury
End	of night:		you are released from your position, please deliver your costume, radio and flashlight in the Hayride Narrator Trailer.
			ons sheet will be an instruction sheet for use of the security radio. Please carefully read radio. Thanks.
Eme	rgency:	If you	have an emergency, please call on channel 7 or on channel 2. have a medical emergency, please ask for help on channel 7 or 8. Do not use these els unless you have an emergency.
Som	e general r	ules to fo	ollow are:
1.	Always treat ti	he patrons	as nicely as possible; they paid to see the attraction and they deserve a good show.
j	Generally breaks are taken at your station. Periodically throughout the night a breaker will visit with you to bring you something to drink. I you need to leave your station during a break, please return as promptly as possible. We do not have sufficient breakers to allow you to leave your post for any longer than is absolutely necessary. Please think of the person after you who is waiting for their break and hope that the person before you is doing the same.		
	If you want to visit our other attractions, please do so on a night when you are not working. Even on slow nights, it takes longer than five minutes to see an attraction, so it is not possible during your breaks.		
	If you have a problem, call the on channel 7 or on channel 2. Only do so if you are experiencing a problem or an emergency. Your chat line with other hayride set workers is channel 3. If you have a medical emergency, please call for help on channel 7 or 8.		
	Never leave y your station to		area unattended. If you need to leave for any reason, please call the breaker for the evening and he will come to
6.	If you hear ab	out an injui	red person, please call Joe Leach (channel 7) or Angi Newton (channel 2) immediately.
Atta	chment: Se	ecurity R	adio Instruction Sheet

2014 SECURITY RADIO INSTRUCTION SHEET

- CHANNEL 2 HAYRIDE DRIVERS AND SUPERVISORS
- CHANNEL 3 HAYRIDE SET WORKERS CHAT LINE
- CHANNEL 5 PARKING LOT CHAT LINE
- CHANNEL 7 HAUNTED HOUSE/HOUSE ON HILL SHOWS/MIDWAY SECURITY/Parking Lot will monitor this channel
- CHANNEL 8 MEDICAL EMERGENCY/INJURY CHAT LINE
- CHANNEL 10 [ATTRACTION NAME] CHAT LINE/Still must go to Channel 7 to contact remaining security force

RULES

- 1. Please use the designated channel for the specified purpose only. Please keep talk to a minimum. If you need to "chat" with someone for another reason, please use channel 10.
- 2. When someone is talking on the radio, do not "step" on them. Please allow them to finish their conversation before beginning yours.
- 3. If there is an emergency situation going on, stay off the radio until the emergency is resolved.
- 4. Always talk slowly and clearly on the radio. No foul language etc.
- 5. **NEVER** allow your radio to broadcast so that it can be heard by the customers.
- 6. Charge your battery every night. We do **not** have extra radios. Medical radios should **not** be charged for more than 24 consecutive hours.
- 7. Always protect your radio from the weather. If it is raining, please make sure that the radio is under your coat and wrapped in plastic. If the radio gets wet, it could break.
- 8. If you are having a problem with your radio, please prepare a written note specifically describing the nature of the problem. Place the radio **and all attachments** (including the charger) in a sealed plastic bag and give it to _____ with your written note.
- 9. If you need a replacement part or new battery for your radio, please deliver a written note to _____. Do not ask _____ because she does not have any spare parts or batteries.

W. Sample Actor Guidelines:

RECEIPT OF THE OPERATOR/ACTOR TRAINING DOCUMENTATION

P	6256	Read
	10000	17Eau

I hereby acknowledge that I have received and read a copy of the [attraction] Staff Handbook.

I have agreed to abide by all the company rules and regulations contained in the handbook, including, but not limited to:

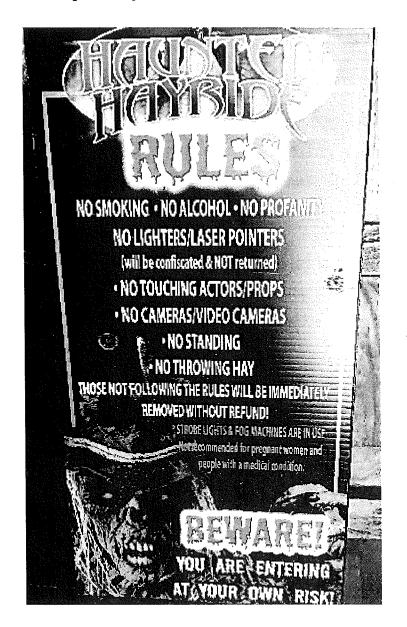
- I RECEIVED THE PROPER TRAINING FOR MY POSITION AT [attraction]
- I UNDERSTAND HOW TO PERFORM & OPERATE MY SKIT AND AREA
- I WILL NOT CHANGE SKITS WITHOUT THE PROPER KNOWLEDGE OF THAT SKIT AND AREA
- I KNOW THE FIRE SAFETY & EVACUATION PROCEDURE
- I KNOW WHAT TO DO INCASE OF A MEDICAL EMERGENCY OR DISORDERLY PATRON

PLEASE PRINT NAME CLEARLY HERE

PLEASE SIGN NAME HERE

DATE

X. Sample Safety Rules for Patrons:



Y. Sample Safety Rules for Patrons:



Z. Sample Medical Incident Report:

INCIDENT/INJURY REPORTS

NAME:	DOB:	AGE:_
IF MINOR, PARENT'S		
NAME:		
IF MINOR, ADULT PRESENT AT		
HH:		
PATRONVOLUNTEER		
ADDRESS:		
CITY:STATE_	ZIPHOME PHON	1E
#		
WORK PLACE:	WORK PHON	Е
#		
INSURANCE INFORMATION:	·	
DESCRIPTION OF		
INCIDENT/INJURY/CAUSE		
Eall Plantwical Cont	toot Falling Object	Inholati
Fall Electrical Cont		
Sharp Object Slip/Trip	Caught In	Exertion
Stepped in Hole Caught On	Pushed Against _	Struck By
Car Accident Tripped	Other	

LOCATION:		•	
Parking lot	Restroom/Port-a-John	House	Other
Line	Concession Stand	НОН	
[Attraction Name]_			
WHEN OCCURRED:			
DAY	DATE:	TIME:	
OTHER WITNESSES:			
NAME:	<u> </u>		
ADDRESS:			
AGE:#_		PHONE	
NAME:			
ADDRESS:			
AGE:		PHONE	
# WAS WORKER INVOI NAME	LVEDNOYES	WORKER	

ADDITIONAL					
INFORMATION/COM	MENTS:		:		
EOLI OW LID					
FOLLOW-UP CALL:					
OHEE.					

			_		
Injury	Illness				
Type of Injury(s): (chec	ck all that apply)		-		
Cut	Abrasion		Foreign	Object	_ Electrical Shock
Fracture	Insect Bite		Strain/S1	orain	_ Scrape
Dislocation	Rupture		Rash		_ Other
Contusion	Burn (therma	al)	Exposure	e	
Puncture	Burn (chemi	cal)	Amputation		
Injured Part of Body: (c	check all that apply	7)			
Rt Lt	Rt Lt	Rt	Lt		
Eye	Wrist		Calf	Head	Abdomen
Collarbone	Hand		Knee	Mouth	Groin
Shoulder	Thuml	·	Ankle	Teeth	Finger
Arm	Hip		Foot	Neck	Toe
Elbow	Leg		Instep	Nose	Chest
Forearm	Thigh		Ribs	Back	Other
FIRST AID GIVEN	NOYES	TIM	Œ		
Type of					

Aid:
Condition on
Release:
Dismissed Sent to Doctor Sent Home Sent to Hospital
With
Whom
Treatment/Instructions
PLEASE
RESUPPLY:
SIGNATURE OF FIRST AID
ATTENDANT:
SIGNATURE OF REPORT
FILER:
Person completing this form:

INJURY/RELEASE FORM

The undersigned hereby acknowledges receipt of minor medical treatment from a volunteer at
the [attraction name] on this day of, 2014. The undersigned acknowledges that no additional medical treatment is required by the undersigned. The undersigned releases and holds harmless the [attraction name] and its personnel and volunteers
from any and all claims in connection with the medical treatment received by the undersigned.
Signature of Patron (or adult with a minor)
Printed name:
Signature of Haunted House Volunteer
Address and phone number of Volunteer
Printed name of Volunteer
Signature of witness
Address and phone number of witness
Printed name of witness

AA. Sample Medical Incident Report:

EMS PATIENT CARE REPORT

Date:			Time		
Incident Location			Staff/ Patron		
Patient Cor	nplaint:				
Patient Name:					Age:
Address:				City State Zip	
DOB:		Phone:	Allergies	y:	
Past Med. History:			Meds:		
,Guardian Name:			Relations	ship:	
Time:					
Blood Pres	ssure	/	/	/	/
Pulse					
Pulse Ox					
Respiration	ns				
Staff Member Returned to work:			Staff Me	mber Sent home:	
Transported to what location:		on:	Transpor	ted by who:	,
Equipmen	t Used:			,	

Narrative:

Notified How:	
•	
Arrived to Find:	
HPI:	
Physical Exam:	
Treatments Rendered:	

Chart Completed by:

Certification Number:

AB. Sample Medical Incident Report:

MEDICAL PLAN (ICS 206)

Incident Na	me:		2. Operational	Date F Time I		Date Time		
Medical Aid	I Stations:		1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1				The State of the S	ililikoon aliikoon ta'uu aanaa aanaa ayay ee ee aanaa ah
Name	;	-	Location			ntact)/Frequency	Paran on S	nedics Site?
							□ Yes	⊠ No
							☐ Yes	□ No
			,				□ Yes	□ No
							□ Yes	□ No
							☐ Yes	□ No
							☐ Yes	□ No
. Transporta	tion (indic	ate air or ground	l):					
Ambulance	Service		Location			ontact)/Frequency	Level of	f Service
							⊠ ALS ⊠ BLS	
							⊠ ALS	⊠ BLS
							⊠ ALS	⊠ BLS
							⊠ ALS	⊠ BLS
. Hospitals:							·	
		ddress,	Contact	Trav	el Time		_	
Hospital Name		e & Longitude Helipad	Number(s)/ Frequency	Air	Ground	Trauma Center	Burn Center	Helipa
	i i					☐ Yes Level: 2	□ Yes □ No	□ Yes
						□Yes Level:	□ Yes	☐ Yes
							□ No	
						☐ Yes Level:	□ No □ Yes □ No	☐ Yes
						☐ Yes	□ Yes	☐ Yes

In the event of any meeds transport to an at		•	site, and if unable to control the situation or the patient County Wide Communications via telephone	
☐ Check box if avia	ation assets are util	ized for rescue.	If assets are used, coordinate with Air Operations.	
7. Prepared by (Me Leader):	dical Unit	Name:	Signature:	
8. Approved by (Safety Officer): Signature:				
ICS 206	IAP Page	Date/Tim	e:	

- 1 ICS 206
- 2 Medical Plan

3

- 4 Purpose. The Medical Plan (ICS 206) provides information on incident medical aid stations,
- 5 transportation services, hospitals, and medical emergency procedures.

6

- 7 **Preparation.** The ICS 206 is prepared by the Medical Unit Leader and reviewed by the Safety
- 8 Officer to ensure ICS coordination. If aviation assets are utilized for rescue, coordinate with Air
- 9 Operations.

10

- 1 Distribution. The ICS 206 is duplicated and attached to the Incident Objectives (ICS 202) and
- given to all recipients as part of the Incident Action Plan (IAP). Information from the plan
- pertaining to incident medical aid stations and medical emergency procedures may be noted on
- the Assignment List (ICS 204). All completed original forms must be given to the
- 15 Documentation Unit.

16

- 17 Notes:
- The ICS 206 serves as part of the IAP.
- 19 This form can include multiple pages.

20

Block Number	Block Title	Instructions
1	Incident Name	Enter the name assigned to the incident.
2	Operational Period Date and Time From Date and Time To	Enter the start date (month/day/year) and time (using the 24-hour clock) and end date and time for the operational period to which the form applies.
3	Medical Aid Stations	Enter the following information on the incident medical aid station(s):
	Name	Enter name of the medical aid station.
	• Location	Enter the location of the medical aid station (e.g., Staging Area, Camp Ground).



Block Number	Block Title	Instructions
	 Contact Number(s)/Frequency 	Enter the contact number(s) and frequency for the medical aid station(s).
	Paramedics on Site?Yes No	Indicate (yes or no) if paramedics are at the site indicated.
4	Transportation (indicate air or ground)	Enter the following information for ambulance services available to the incident:
	Ambulance Service	Enter name of ambulance service.
	Location	Enter the location of the ambulance service.
	 Contact Number(s)/Frequency 	Enter the contact number(s) and frequency for the ambulance service.
	Level of Service ALS BLS	Indicate the level of service available for each ambulance, either ALS (Advanced Life Support) or BLS (Basic Life Support).



Block Number	Block Title	Instructions
5	Hospitals	Enter the following information for hospital(s) that could serve this incident:
	Hospital Name	Enter hospital name and identify any predesignated medivac aircraft by name a frequency.
	Address, Latitude & Longitude if Helipad	Enter the physical address of the hospital and the latitude and longitude if the hospital has a helipad.
	 Contact Number(s)/ Frequency 	Enter the contact number(s) and/or communications frequency(s) for the hospital.
	Travel TimeAirGround	Enter the travel time by air and ground from the incident to the hospital.
	Trauma Center Yes Level:	Indicate yes and the trauma level if the hospital has a trauma center.
	Burn Center Yes No	Indicate (yes or no) if the hospital has a burn center.
	Helipad Yes No	Indicate (yes or no) if the hospital has a helipad. Latitude and Longitude data format need to compliment Medical Evacuation Helicopters and Medical Air Resources
6	Special Medical Emergency Procedures	Note any special emergency instructions for use by incident personnel, including (1) who should be contacted, (2) how should they be contacted; and (3) who manages an incident within an incident due to a rescue, accident, etc. Include procedures for how to report medical emergencies.
	Check box if aviation assets are utilized for rescue. If assets are used, coordinate with Air Operations.	Self-explanatory. Incident assigned aviation assets should be included in ICS 220.
7	Prepared by (Medical Unit Leader) Name Signature	Enter the name and signature of the person preparing the form, typically the Medical Unit Leader. Enter date (month/day/year) and time prepared (24-hour clock).
8	Approved by (Safety Officer)NameSignatureDate/Time	Enter the name of the person who approved the plan, typically the Safety Officer. Enter date (month/day/year) and time reviewed (24-hour clock).

Hayride Safety Checklist



No.	Inspection Item	Present	Needs Correction	Date Corrected		
1	Are all hayride routes regularly reviewed to ensure that none cross public roads or highways?					
2	Do the hayride routes avoid steep grades or other hazards?					
3	Does the wagon used for hayrides have sturdy steps and railings?					
4	Is the wagon inspected before each hayride to check for loose boards, sharp edges, and exposed screws or nails?					
5	Is the wagon (and tractor if pulled by a tractor) inspected for safe and efficient operation before each use?					
6	Are harnesses, hitches and safety chains inspected prior to each use?					
7	If a tractor is used for a hayride, does the tractor weigh more than the gross weight of the wagon?					
8	Is only one wagon pulled at a time?					
9	Are guests loaded onto the wagon only after the wagon is hitched to the horses or tractor?					
10	Does the driver prohibit children from riding up front with him?					
11	Is the driver a responsible adult, experienced in pulling wagons?					
12	Does the driver proceed slowly and carefully, prepared to stop at the request of the visitors at any time?					
13	Do employees ensure that children are accompanied by adults?					
14	Are the safety rules communicated to the guests once they are seated and ready for the ride?					
15	Do employees ensure visitors know to remain seated while the wagon is in motion?					

Resources that can be used to address these checklist items are available at www.safeagritourism.com/Resources. These resources include signs, policies, forms, logs, and other items.

Hayride Safety Checklist		Review Date:		
No.	Inspection Item	Present	Needs Correction	Date Corrected
1	Are all hayride routes regularly reviewed to ensure that none cross public roads or highways?			
2	Do the hayride routes avoid steep grades or other hazards?			
3	Does the wagon used for hayrides have sturdy steps and railings?			
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6	Are harnesses, hitches and safety chains inspected prior to each use?			
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A COUNTY OF THE PERSON NAMED IN COUN	Is only one wagon pulled at a time?			
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14	Are the safety rules communicated to the guests once they are seated and ready for the ride?			
15	Do employees ensure visitors know to remain seated while the			

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