



MAINE STATE LEGISLATURE
LAW AND LEGISLATIVE REFERENCE LIBRARY
Legislative History Collection
123rd Legislature (2006-2008)

History and Final Disposition

LD 1600 / HP1122

An Act To Allocate the Number of Redemption Centers Based on Population. Presented by Representative RECTOR of Thomaston. Referred to Joint Standing Committee on Business, Research and Economic Development. Public Hearing 04/27/07. Majority (OTP-AM) Accepted 06/20/07. Amended by: CA H-272. House: Adhere to Indefinitely Postponed 06/21/07. Senate: Adhere to Engrossed as Amended 06/21/07. Final Disposition: Died Between Houses 06/21/07.

Original Bill

[LD 1600 \(123rd Legis. 2007\)](#)

Analyst's Summary of Bill

[LD 1600](#)

Committee Materials

Joint Standing Committee on Business, Research and Economic Development

- (Available on request—please include the following citation: cf123-LD-1600.pdf)

New Drafts and Amendments

[Amendment CA \(H-272\) \(LD 1600 2007\) \(Majority\) \(Passed\)](#)

Floor Proceedings and Debate

[HOUSE, March 21, 2007 \(H239-250\)](#)

- p. H-242

[SENATE, March 21, 2007 \(S322-338\)](#)

- p. S-335

[HOUSE, May 23, 2007 \(H557-575\)](#)

- p. H-561 (Amendment(s) H-272)

[HOUSE, June 19, 2007 \(H852-875\)](#)

- p. H-874 (Amendment(s) H-272)

[HOUSE, June 20, 2007 \(H876-913\)](#)

- p. H-910 (Amendment(s) H-272)

[SENATE, June 20, 2007 \(S1161-1208\)](#)

- p. S-1164 (Amendment(s) H-272)

[SENATE, June 20, 2007 \(S1161-1208\)](#)

- p. S-1180 (Amendment(s) H-272)

[SENATE, June 20, 2007 \(S1161-1208\)](#)

- p. S-1187 (Remarks) (Roll Call(s) (p 1188)) (Amendment(s) H-272)

[HOUSE, June 21, 2007 \(H914-951\)](#)

- p. H-933 (Remarks) (Amendment(s) H-272)

[HOUSE, June 21, 2007 \(H914-951\)](#)

- p. H-935 (Amendment(s) H-272)

[SENATE, June 21, 2007 \(S1209-1266\)](#)

- p. S-1246 (Amendment(s) H-272)

[SENATE, June 21, 2007 \(S1209-1266\)](#)

- p. S-1254

To obtain items available on request, or to report errors or omissions in this history, please contact:

[Maine State Law and Legislative Reference Library](#)