MAINE STATE LEGISLATURE

The following document is provided by the

LAW AND LEGISLATIVE DIGITAL LIBRARY

at the Maine State Law and Legislative Reference Library

http://legislature.maine.gov/lawlib



Reproduced from scanned originals with text recognition applied (searchable text may contain some errors and/or omissions)

RESOLVES

OF THE

NINETEENTH LEGISLATURE

OF THE

STATE OF MAINE,

PASSED AT ITS SESSION

WHICH COMMENCED ON THE SECOND DAY OF JANUARY, AND ENDED OF THE TWENTY-FIFTH DAY OF MARCH, ONE THOUSAND EIGHT HUNDRED AND THIRTY-NINE.

published agreeably to the resolve of june 28, 1820.

AUGUSTA:
SMITH & ROBINSON, PRINTERS TO THE STATE.

Chapter 121.

Resolve in favor of P. M. Garcelon, of Lisbon.

Approved March 25, 1839.

RESOLVED, That there be paid out of the Treasury of this State to P. M. Garcelon, Six Dollars, it being for three days during the session of this Legislature he was confined by sickness at home and not made up in the Pay Roll of the House. And that the Governor be directed to draw his order on the Treasurer for the same.

Chapter 122.

Resolve in favor of the non-commissioned officers and soldiers of the Militia of Maine.

Approved March 25, 1839.

RESOLVED, That all non-commissioned officers and soldiers who have recently been called into service, for the protection of our property and jurisdiction upon our North Eastern Frontier shall be entitled to receive two dollars and fifty cents per month in addition to the pay now allowed to non-commissioned officers and soldiers in the army of the United States.

Chapter 123.

Resolve authorizing a requisition upon the several Banks in this State.

Approved March 25, 1839.

RESOLVED, That the Treasurer of this State, be authorized to make a requisition on the several Banks of this State to the amount authorized by law—Provided however, that he shall not require of any Bank more than five per cent. of its capital stock at any one time, and provided also that if any Bank has loaned or shall loan to the State within thirty days from the passage of this Resolve,