

MAINE STATE LEGISLATURE

The following document is provided by the
LAW AND LEGISLATIVE DIGITAL LIBRARY
at the Maine State Law and Legislative Reference Library
<http://legislature.maine.gov/lawlib>



Reproduced from scanned originals with text recognition applied
(searchable text may contain some errors and/or omissions)

New Draft of: H. P. 716, L. D. 1021

N I N E T Y - N I N T H L E G I S L A T U R E

Legislative Document

No. 1354

H. P. 954

House of Representatives, May 1, 1959

Reported by Mr. Harris from the Committee on Inland Fisheries and Game.
Printed under Joint Rules No. 10.

HARVEY R. PEASE, Clerk

STATE OF MAINE

IN THE YEAR OF OUR LORD NINETEEN HUNDRED
FIFTY-NINE

AN ACT Creating the Merrymeeting Bay Game Sanctuary.

Be it enacted by the People of the State of Maine, as follows:

R. S., c. 37, § 149, amended. Section 149 of chapter 37 of the Revised Statutes, as revised, is amended by inserting in alphabetical order the following paragraph:

'Merrymeeting Bay Game Sanctuary. A game sanctuary shall be established in Merrymeeting Bay bounded as follows: On the west by a line drawn from a marker located near highwater mark and near a cedar tree marking the lot line between Kelleys field and the Fishing Lot, so called, running south approximately 400 yards to a red stake or marker, thence southeasterly approximately 1900 yards to a red marker located near highwater mark on the northwestern most tip of Elliots point, so called, thence northeasterly following highwater mark approximately 1250 yards to a red marker under the overhead power cables, thence northwesterly approximately 550 yards to a red marker near highwater mark under the overhead power cables on Kelleys point. Thence westerly along highwater mark to original point of beginning.'