

NINETY-FIRST LEGISLATURE

Legislative Document

No. 537

H. P. 951 House of Representatives, February 11, 1943. Referred to Committee on Legal Affairs, sent up for concurrence and ordered printed.

HARVEY R. PEASE, Clerk.

Presented by Mr. Ayer of Cornish by request.

STATE OF MAINE

IN THE YEAR OF OUR LORD NINETEEN HUNDRED FORTY-THREE

AN ACT Relating to the Game of "Five-in-a-Row", Otherwise Known as "Skill Ball Beano".

Be it enacted by the People of the State of Maine, as follows:

Sec. I. Five-in-a-Row. No person, association or corporation, shall hold, conduct or operate the game commonly known as "Five-in-a-Row" or "Skill Ball Beano" for the entertainment of the public within the state, without a license from the state racing commission. This act shall not be construed to apply to any other game.

Sec. 2. Licenses. Any person, association or corporation desiring to conduct such a game shall apply to the commission for a license subject to the provisions hereinafter set forth. The application shall be signed by the person or executive officer of the association or corporation, shall contain the full name and address of the person, association or corporation and the location where it is desired to conduct the same, and shall bear the consent of the municipal officers of the town or city in which it is proposed to operate such game.

Sec. 3. Issuance of licenses; licenses; fees. The commission may issue a license to operate said game for a period of 16 weeks; for operating such game at agricultural fairs and carnivals, a minimum fee of \$250, and for each seat in excess of 100, \$5; for operating said game at a summer resort

amusement center a minimum of \$500, and for each seat in excess of 100, \$10; to a bona fide charitable, educational, fraternal, patriotic, religious or veteran's organization when sponsored, operated and conducted for the exclusive benefit of such organization by duly authorized members thereof only, I day in each week, the minimum fee therefor to be \$50, and for each seat in excess of 100, \$3. Any such license shall not be assignable or transferable.

Sec. 4. Supervision. The commission shall make such rules and regulations for the holding, conducting and operating of said game as may be deemed advisable for the purposes of this act, and shall have the power and authority to regulate, supervise and exercise general control over the operation of said games, to investigate as to the direct or indirect ownership and control of any licensee, and any expense incurred by the commission in so doing shall be at the expense of the licensee or applicant for a license, and to revoke or suspend any licence for permitting nuisances, improper conduct, abuse of privileges or other cause shown upon reasonable notice or hearing.

Sec. 5. Assistants. The commission, with the approval of the governor and council, is authorized to employ such assistants and employees as it may deem necessary to provide adequate policing and to carry out the purposes of this act at such compensation on a per diem basis as the commission may prescribe.

Sec. 6. Disbursements. The compensation of assistants and other necessary expenses of the commission shall be charged to and paid out of the funds received under the provisions of this act.

Sec. 7. Effect of other laws. All acts and parts of acts inconsistent herewith shall be inoperative as to this act.

Sec. 8. Penalties. Any person, association or corporation holding or conducting, or aiding or abetting in the holding or conducting of said game within the state without a license therefor duly issued by the commission or any person, association or corporation who violates any of the provisions of this act or any of the rules or regulations of the commission prescribed by authority of this act shall be punished by a fine of not more than \$1,000.

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