

MAINE STATE LEGISLATURE

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EIGHTY - SEVENTH LEGISLATURE

Legislative Document

No. 129

H. P. 467

House of Representatives, January 24, 1935.

Referred to Committee on Taxation and 500 copies ordered printed.
Sent up for concurrence.

HARVEY R. PEASE, Clerk.

Presented by Mr. Willey of Falmouth.

STATE OF MAINE

IN THE YEAR OF OUR LORD NINETEEN HUNDRED
THIRTY-FIVE

AN ACT to Tax Games of Skill.

Be it enacted by the People of the State of Maine, as follows:

Sec. 1. Term defined. Game of skill shall mean any slot machine, or contrivance which releases balls subject to the controls of the slot machine or contrivance upon the insertion of a coin or disk, the play of which machine is in some measure dependent upon the skill of the player.

Sec. 2. Fee. No person, firm, association or corporation within this state shall have in his possession any game of skill without having filed with the secretary of state an application for license of said game of skill accompanied by a fee of \$10 for each game of skill in his possession.

Sec. 3. License. The secretary of state upon the receipt of any such application for license or licenses, accompanied by the required fee or fees, shall issue a license or licenses to the applicant.

Sec. 4. Exhibition of license. Said license when issued shall be exhibited on every so-called game of skill.

Sec. 5. Penalty. Any person, firm, association, or corporation having in his possession a so-called game of skill without a license attached thereto shall be subject to a fine of \$25.