



117th MAINE LEGISLATURE

SECOND REGULAR SESSION-1996

Legislative Document

No. 1891

H.P. 1389

House of Representatives, April 3, 1996

An Act to Clarify the Gambling Laws of Maine.

Reference to the Committee on Legal and Veterans Affairs suggested and ordered printed.

OSEPH W. MAYO, Clerk

Presented by Representative BUCK of Yarmouth. (GOVERNOR'S BILL) Cosponsored by Representatives: CHIZMAR of Lisbon, CLUKEY of Houlton, Senators: CLEVELAND of Androscoggin, MILLS of Somerset, STEVENS of Androscoggin.

	Be it enacted by the People of the State of Maine as follows:
2	Sec. 1. 17 MRSA §330, sub-§2, as repealed and replaced by PL
4	1977, c. 350, §1, is repealed and the following enacted in its
	place:
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	2. Game of chance. "Game of chance" means any game,
8	contest, scheme or device in which:
10	A. A person stakes or risks something of value for the
1.0	opportunity to win something of value;
12	P The sules of operation on play require an event the
14	<u>B. The rules of operation or play require an event the result of which is determined by chance, outside the control</u>
ΤI	of the contestant or participant; and
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	C. Chance enters as an element that influences the outcome
18	in a manner that can not be eliminated through the
	application of skill.
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	For the purposes of this subsection, "an event the result of
22	which is determined by chance" includes but is not limited to a
24	shuffle of a deck or decks of cards, a roll of a die or dice or a
24	random drawing or generation of an object or objects that may include, but are not limited to, a card or cards, a die or dice,
26	a number or numbers or simulations of any of these. A shuffle of
20	a deck or decks of cards, a roll of a die or dice, a random
28	drawing or generation of an object or objects or some other event
	the result of which is determined by chance that is employed to
30	determine impartially the initial order of play in a game,
	contest, scheme or device does not alone make a game, contest,
32	scheme or device a game of chance. For purposes of this chapter,
	<u>beano and bingo are not games of chance.</u>
34	Sec. 2. 17 MRSA §330, sub-§2-A, as enacted by PL 1983, c. 225,
36	\$1, is repealed and the following enacted in its place:
50	31, 18 repeated and the rollowing chatter in res prace.
38	2-A. Game of skill. "Game of skill" means any game,
	contest, scheme or device in which a person stakes or risks
40	something of value for the opportunity to win something of value
	and that is not a game of chance.
42	Sec. 2. 17 MDCA 8242
	Sec. 3. 17 MRSA §343, as amended by PL 1983, c. 705, §8, is
44	further amended by adding at the end a new paragraph to read:
46	The Chief of the State Police shall provide a mechanism for
	individuals and businesses to request a determination from the
48	State Police as to whether a particular game, contest, scheme or
	device gualifies as a game of chance or a game of skill.
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2	Sec. 4. 17-A MRSA §952, sub-§3, as enacted by PL 1975, c. 499, $\S1$, is repealed and the following enacted in its place:
4	3. Contest of chance. "Contest of chance" means any game,
6	contest, scheme or device in which:
8	<u>A. A person stakes or risks something of value for the opportunity to win something of value;</u>
10	<u>B. The rules of operation or play require an event the result of which is determined by chance, outside the control</u>
12	of the contestant or participant; and
14	<u>C. Chance enters as an element that influences the outcome</u> in a manner that can not be eliminated through the
16	application of skill.
18	For the purposes of this subsection, "an event the result of which is determined by chance" includes but is not limited to a
20	<u>shuffle of a deck or decks of cards, a roll of a die or dice or a random drawing or generation of an object or objects that may</u>
22	include, but are not limited to, a card or cards, a die or dice, a number or numbers or simulations of any of these. A shuffle of
24	a deck or decks of cards, a roll of a die or dice, a random drawing or generation of an object or objects or some other event
26	the result of which is determined by chance that is employed to determine impartially the initial order of play in a game,
28	contest, scheme or device does not alone make a game, contest, scheme or device a game of chance.
30	Sec. 5. Report. The Governor shall report to the joint
32	standing committee of the Legislature having jurisdiction over legal and veterans affairs no later than January 31, 1997 on the
34	status and any recommendations of national gaming studies or commissions convened by the United States Congress.
36	Sec. 6. Notification. The Chief of the State Police shall
38	notify all games of chance licensees, licensed distributors of gambling apparatus or implements, holders of Class A restaurant
40	or lounge, club, or hotel licenses, incorporated civic organizations, and the Maine Gaming Association of the passage of
42	this Act and the availability of a predetermination under the Maine Revised Statutes, Title 17, section 343.
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46	FISCAL NOTE
48	This bill will avoid a reduction in dedicated revenue from
50	games of chance license fees collected by the Department of Public Safety and will avoid a reduction in net transfers from

the Bureau of Alcoholic Beverages and Lottery Operations to the
General Fund from a reduction in lottery instant game ticket sales. Beginning in fiscal year 1996-97, the potential annual
losses that will be avoided are estimated to be \$75,000 of dedicated revenue and as much as \$8,000,000 of net transfers to
the General Fund. A potential fiscal year 1995-96 reduction in transfers to the General Fund will also be avoided. The amount avoided will depend on how early and widespread the video games are distributed and can not be determined at this time.

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The additional costs associated with providing a predetermination mechanism can be absorbed by the Department of Public Safety utilizing existing budgeted resources.

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SUMMARY

This bill clarifies the definitions of "game of chance" and 18 "game of skill" in Maine's gambling laws. The bill is intended 20 to reverse the outcome of the Maine Superior Court case, Sylvester v. State of Maine, Superior Court Docket Nos. CV-93-686 22 and 94-412 (York County, December 19, 1995) in which the court ruled that a tournament video machine was a game of skill under 24 the Maine Revised Statutes, Title 17, section 330, subsection This bill clarifies that the Legislature intends that 2-A. tournament video machines and similar games, contests, schemes or 26 devices are games of chance prohibited by the laws of Maine.

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Currently, the defining element of a game or contest of 30 chance is that the outcome depends in a material degree on an element of chance. Under this bill, the defining element is 32 whether chance influences the outcome in a way that can not be overcome by the application of skill. The bill clarifies that 34 the flip of a coin or other event involving chance may be used to establish the order of play among contestants without causing a 36 game to be considered a game of chance.

38 This bill also establishes a mechanism for individuals and businesses to request a predetermination of whether a game, 40 contest, scheme or device is a game of skill or a game of chance, in order to assist private citizens to comply with the law.

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Finally, the bill calls for the Chief of the State Police to 44 notify licensees, incorporated civic organizations and the Maine Gaming Association of the passage of the bill and the 46 availability of the predetermination mechanism.