

MAINE STATE LEGISLATURE

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114th MAINE LEGISLATURE

SECOND REGULAR SESSION - 1990

Legislative Document

No. 2450

H.P. 1781

House of Representatives, March 26, 1990

Approved for introduction by a majority of the Legislative Council pursuant to Joint Rule 27.

Reference to the Committee on Legal Affairs suggested and ordered printed.

A handwritten signature in cursive script that reads "Ed Pert".

EDWIN H. PERT, Clerk

Presented by Representative HEPBURN of Skowhegan.
Cosponsored by Senator MATTHEWS of Kennebec.

STATE OF MAINE

IN THE YEAR OF OUR LORD
NINETEEN HUNDRED AND NINETY

An Act Concerning the Use of Live Animals in Games.

(AFTER DEADLINE)



Be it enacted by the People of the State of Maine as follows:

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7 MRSA §3972, sub-§3, as amended by PL 1989, c. 342, §2, is further amended to read:

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3. Construction. Nothing in this section may be construed to apply to any animal to be used or raised for agriculture, aquaculture or fishing, to any dog to be used or raised for hunting or exhibition purposes, by persons with proper facilities otherwise authorized by law, or to games using animals in which the participating animal is not caused, directly or indirectly, to perform any act that deviates from the animal's natural behavior ~~provided that the game is conducted by an educational or cultural institution or other nonprofit service organization.~~

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STATEMENT OF FACT

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Under current law, live animals may be used in games in which the animal is not caused to perform an act that deviates from its natural behavior, as long as the game is conducted by a nonprofit service organization. This bill expands authorization to other persons and groups to use live animals in such games.