

MAINE STATE LEGISLATURE

The following document is provided by the
LAW AND LEGISLATIVE DIGITAL LIBRARY
at the Maine State Law and Legislative Reference Library
<http://legislature.maine.gov/lawlib>



Reproduced from scanned originals with text recognition applied
(searchable text may contain some errors and/or omissions)

1
2

3
4
5
6

7
8
9

L.D. 2325
(Filing No. H-567)

STATE OF MAINE
HOUSE OF REPRESENTATIVES
111TH LEGISLATURE
SECOND REGULAR SESSION

HOUSE AMENDMENT "A" to H.P. 1761, L.D. 2325,
Bill, "AN ACT to Prohibit any Type of Gambling Ma-
chine."

10 Amend the Bill in section 1 in subsection 1-A by
11 striking out all of the first underlined sentence and
12 inserting in its place the following: "Electronic
13 video machine" means a machine, however operated,
14 which has a video screen featuring an electronically
15 simulated game or games and delivers or entitles the
16 person playing or operating it to receive the privi-
17 lege of playing the electronic video machine without
18 charge, but does not deliver or entitle the person
19 playing or operating the electronic video machine to
20 receive any cash, premiums, merchandise, tickets or
21 something of value other than the privilege of play-
22 ing the electronic video machine without charge."

23
24
25
26
27

STATEMENT OF FACT

This amendment changes the definition of elec-
tronic video machine to make it clear that the stat-
utes do not regulate machines with video screens fea-
turing electronically simulated games that are played

HOUSE AMENDMENT "A" to H.P. 1761, L.D. 2325

1 purely for the amusement of playing the game and do
2 not deliver or entitle the person playing or operat-
3 ing it to receive free replays or any cash, premiums,
4 merchandise, tickets or something of value other than
5 the free replay privilege.

6 6422032284

Filed by Rep. Handy of Lewiston
Reproduced and distributed under the direction
of the Clerk of the House
3/22/84 (Filing No. H-567)