

# ONE HUNDRED AND SIXTH LEGISLATURE

## Legislative Document

## No. 548

S. P. 203

In Senate, February 1, 1973

Referred to the Committee on Judiciary. Sent down for concurrence and ordered printed.

HARRY N. STARBRANCH, Secretary Presented by Senator Aldrich of Oxford.

# STATE OF MAINE

## IN THE YEAR OF OUR LORD NINETEEN HUNDRED SEVENTY-THREE

#### AN ACT to Permit Residents of Adjoining Counties to Serve as Assistant County Attorney in Oxford County.

**Emergency preamble.** Whereas, Acts of the Legislature do not become effective until 90 days after adjournment unless enacted as emergencies; and

Whereas, the County of Oxford is experiencing great difficulty locating an assistant county attorney within the county; and

Whereas, the following legislation is vitally necessary to recruit for the position outside the county; and

Whereas, in the judgment of the Legislature, these facts create an emergency within the meaning of the Constitution of Maine and require the following legislation as immediately necessary for the preservation of the public peace, health and safety; now, therefore,

Be it enacted by the People of the State of Maine, as follows:

**R. S., T. 30, § 559, amended.** The first sentence of section 559 of Title 30 of the Revised Statutes, as enacted by section 2 of chapter 530 of the public laws of 1967, is amended to read as follows:

The county attorney of the County of Oxford may appoint an assistant, who shall be **a** resident of the county and duly admitted to the practice of law in this State, to be approved by the Chief Justice of the Supreme Judicial Court, and who shall hold office during the term of the county attorney by whom he was appointed, subject to removal at any time by the Chief Justice of the Supreme Judicial Court. **Emergency clause.** In view of the emergency cited in the preamble, this Act shall take effect when approved.

## STATEMENT OF FACT

It is the intent of this bill to permit a resident of an adjoining county to serve as an assistant county attorney.