

# MAINE STATE LEGISLATURE

# LAW AND LEGISLATIVE REFERENCE LIBRARY

# **Legislative History Collection**

117th Legislature (1994-1996)

#### **History and Final Disposition**

LD 1660 / HP1210

Original Title: An Act to Amend the Monetary Limit of Improvements That Must be Approved by the Department of Administrative and Financial Services for School Administrative Units. New Title: Resolve, to Review the Role of the Department of Administrative and Financial Services in Approving School Construction Projects for School Administrative Units. (Approved for introduction by a majority of the Legislative Council pursuant to Joint Rule 26.) Referred to Joint Standing Committee on Education and Cultural Affairs. Public Hearing 02/01/96. OTP-AM Accepted 03/21/96. Amended by: CA (Changed Title) H-786. Final Disposition: Finally Passed, Signed 04/08/96, RESOLVE LAWS, Chapter 75.

#### **Original Bill**

LD 1660 (117th Legis. 1996)

#### **Analyst's Summary of Bill and Enacted Law**

LD 1660 / Resolve 1995, c. 75

#### **Committee Materials**

Joint Standing Committee on Education and Cultural Affairs

(Available on request—please include the following citation: cf117-LD-1660.pdf)

#### **New Drafts and Amendments**

Amendment CA (H-786) (LD 1660 1996) (Passed)

### **Floor Proceedings and Debate**

HOUSE, January 9, 1996 (H1547-1551)

• p. H-1549

SENATE, January 9, 1996 (S1725-1730)

• p. S-1729

HOUSE, March 19, 1996 (H1739-1754)

• p. H-1747 (Amendment(s) H-786)

HOUSE, March 20, 1996 (H1755-1771)

• p. H-1759 (Amendment(s) H-786)

SENATE, March 21, 1996 (S1926-1938)

• p. S-1927 (Amendment(s) H-786)

SENATE, March 21, 1996 (S1926-1938)

• p. S-1934 (Amendment(s) H-786)

HOUSE, March 26, 1996 (H1830-1861)

• p. H-1851 (Amendment(s) H-786)

SENATE, March 27, 1996 (S1989-2002)

• p. S-1995 (Amendment(s) H-786)

## **Enacted Law or Resolve**

Resolve 1995, c. 75

To obtain items available on request, or to report errors or omissions in this history, please contact:

<u>Maine State Law and Legislative Reference Library</u>