

# MAINE STATE LEGISLATURE

# LAW AND LEGISLATIVE REFERENCE LIBRARY

# **Legislative History Collection**

117th Legislature (1994-1996)

## **History and Final Disposition**

LD 499 / HP0369

An Act Establishing Procedures for New Political Parties to Participate in Primary Elections. Presented by Representative HEESCHEN of Wilton; Cosponsored by Representatives: BIRNEY of Paris, BRENNAN of Portland, CHASE of China, GERRY of Auburn, GOULD of Greenville, KILKELLY of Wiscasset, KONTOS of Windham, LEMKE of Westbrook, LUTHER of Mexico, VOLENIK of Sedgwick, WINN of Glenburn, Senator: BERUBE of Androscoggin. Referred to Joint Standing Committee on Legal and Veterans Affairs. Public Hearing 03/29/95. Final Disposition: Majority ONTP Accepted 06/21/95.

### **Original Bill**

LD 499 (117th Legis. 1995)

### **Analyst's Summary of Bill**

LD 499

#### **Committee Materials**

Joint Standing Committee on Legal and Veterans Affairs

• (Available on request—please include the following citation: cf117-LD-0499.pdf)

#### **New Drafts and Amendments**

Amendment CA (H-522) (LD 499 1995) (Minority)

### Floor Proceedings and Debate

HOUSE, February 10, 1995 (H129-136)

• p. H-133

SENATE, February 10, 1995 (S188-197)

• p. S-196

HOUSE, June 20, 1995 (H1120-1166)

• p. H-1123 (Amendment(s) H-522)

HOUSE, June 20, 1995 (H1120-1166)

• p. H-1142 (Remarks) (Roll Call(s) (p 1143)) (Amendment(s) H-522)

SENATE, June 21, 1995 (S1248-1273)

• p. S-1250 (Amendment(s) H-522)

#### **News Articles**

Lawmaker wants to open primaries to independents (Hale, John) (Bangor Daily News, 4/7/1995) ● (Available on request—please include the following citation: 117/LD04xx/nc117-LD-0499/SB117824.pdf)

Measure to open primaries defeated (Hale, John) (Bangor Daily News, 5/7/1995) ● (Available on request—please include the following citation: 117/LD04xx/nc117-LD-0499/SB117920.pdf)

To obtain items available on request, or to report errors or omissions in this history, please contact:

<u>Maine State Law and Legislative Reference Library</u>