



132nd MAINE LEGISLATURE

FIRST SPECIAL SESSION-2025

Legislative Document

No. 1727

H.P. 1154

House of Representatives, April 17, 2025

An Act to Ensure Transparency in Consumer Transactions Involving Artificial Intelligence

Reference to the Committee on Housing and Economic Development suggested and ordered printed.

R(+ B. Hunt

ROBERT B. HUNT Clerk

Presented by Representative KUHN of Falmouth. Cosponsored by Senator CARNEY of Cumberland and Representatives: LEE of Auburn, POIRIER of Skowhegan, SATO of Gorham, SAYRE of Kennebunk.

| 1 | Be it enacted by the People of the State of Maine as follows: |
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| 2 | Sec. 1. 10 MRSA c. 239 is enacted to read: |
| 3 | CHAPTER 239 |
| 4 | COMMUNICATIONS WITH CONSUMERS VIA ARTIFICIAL INTELLIGENCE |
| 5 | §1500-Y. Use of artificial intelligence chatbot to conduct commercial transactions |
| 6 | <u>prohibited</u> |
| 7 8 9 10 11 | 1. Use of artificial intelligence chatbot to conduct commercial transactions prohibited. A person may not use an artificial intelligence chatbot or any other computer technology to engage in a commercial transaction or trade practice with a consumer in a manner that may mislead or deceive a reasonable consumer into believing that the consumer is engaging with a human being if: |
| 12 13 | A. The consumer is not notified in a clear and conspicuous manner that the consumer is not engaging with a human being; or |
| 14 15 | B. The consumer reasonably believes that the consumer is engaging with a human being. |
| 16 17 18 | For the purposes of this section, "artificial intelligence chatbot" means a software application, web interface or computer program that simulates human-like conversation and interaction through textual or aural communications. |
| 19 20 21 22 | 2. Violation; remedies. A violation of subsection 1 is considered a violation of the Maine Unfair Trade Practices Act and is subject to penalties pursuant to Title 5, section 212. The Attorney General may seek injunctive relief against a person who violates subsection 1. |
| 23 | SUMMARY |
| 24 25 26 27 28 29 30 31 | This bill prohibits a person from using a software application, web interface or computer program that simulates human-like conversation and interaction through textual or aural communications to engage in a commercial transaction or trade practice with a consumer in a manner that may mislead or deceive a reasonable consumer into believing that the consumer is engaging with a human being if the consumer is not notified that the consumer is not engaging with a human being or the consumer reasonably believes that the consumer is engaging with a human being. The bill makes a violation of the prohibition a violation of the Maine Unfair Trade Practices Act. |