## MAINE STATE LEGISLATURE

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## 122nd MAINE LEGISLATURE

## FIRST REGULAR SESSION-2005

Legislative Document

No. 472

H.P. 347

House of Representatives, February 1, 2005

An Act To Amend the Statewide Building Code

Reference to the Committee on Business, Research and Economic Development suggested and ordered printed.

Millient M. Macfarland MILLICENT M. MacFARLAND Clerk

Presented by Representative KOFFMAN of Bar Harbor.
Cosponsored by Senator COWGER of Kennebec and
Representatives: AUSTIN of Gray, BERUBE of Lisbon, JACOBSEN of Waterboro,
LERMAN of Augusta, MOODY of Manchester, PELLETIER-SIMPSON of Auburn,
RECTOR of Thomaston, SMITH of Monmouth.

Be it	enacted	by t	he Pe	eople of	the	State	of	Maine	as	follows:
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Sec. 1. 10 MRSA §9701, sub-§2 is enacted to read:

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2. International Existing Building Code. "International Existing Building Code" means the 2003 version of the International Existing Building Code.

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Sec. 2. 10 MRSA  $\S9702$ , as enacted by PL 2003, c. 580,  $\S1$ , is amended to read:

12 §9702. Limitation on code adoption

A town, city or municipality may not adopt a residential building code or nonresidential building code other than the Maine Model Building Code after the effective date of this chapter. A town, city or municipality that adopts the Maine Model Building Code or the International Existing Building Code may adopt amendments to the eede codes at any time, as long as such an amendment does not result in the adoption of all or a significant portion of any code other than the eede codes adopted pursuant to this section. This section may not be construed to prevent a town, city or municipality from selectively adopting parts or portions of the Maine Model Building Code effectively adopting municipality that adopts the Maine Model Building Code shall also adopt the International Existing Building Code.

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30 SUMMARY

This bill requires towns, cities or municipalities that adopt the Maine Model Building Code to also adopt the International Existing Building Code, which is a building rehabilitation code.